



CALIFORNIA COWBOYS PROFESSIONAL RODEO ASSOCIATION, INC.

Association Office

PO Box 1029 Red Bluff, CA 96080

(530)360-2398 info@ccpra.com www.ccpra.com

2026 Board of Directors

Stock Director/Chairman.....	Terri Davis
Stock Director	Colby Camacho
Timed Event Director	Ken Cook
Riding Event Director.....	A.J. Hamre
Committee Director.....	Wayne Hiatt
General Membership Director.....	Casey Minton
Bareback Riding Representative.....	Remmi Green
Saddle Bronc Representative.....	Matt Cicisly
Bull Riding Representative.....	Garrett Crist
Calf Roping Representative.....	Kolby Bravos
Steer Wrestling Representative.....	Brandon Green
Team Roping Representative.....	Mike George
Women's Barrel Race Representative.....	Vicky Cook
Breakaway Roping Representative.....	Kylyn Watkins
Secretary/Treasurer.....	Brittany Camacho

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ARTICLES OF INCORPORATION

The undersigned hereby certifies that:

FIRST:

The name of the Association is and shall be California Cowboys Professional Rodeo Association, Inc.

SECOND:

The California Cowboys Professional Rodeo Association, Inc. (hereinafter sometimes referred to as the Association or CCPRA) has been formed for the following purposes:

- To establish a foundation upon which can be built a better understanding, a close communication between the rodeo contestant, rodeo contractor, and rodeo committee and a continuing concentrated effort be made between the three entities for the improvement of the sport of rodeo for all concerned.
- To organize rodeo in the State of California for the mutual protection and benefit of all interested parties.
- To ensure a just amount of prize money.
- To require that all entry fees be added to prize money.
- To secure competent honest judges and officials in all events.
- To raise the standard of cowboy contest so that they shall rank among the foremost American Sports.
- To protect the members against unfairness on the part of any individual or group.
- To work for the betterment of conditions and of the rules governing rodeo events.
- To establish a central place of registration for the convenience of members.
- To encourage rodeos to comply with standards necessary to obtain approval of this Association.
- To hold and sponsor contests and championships among members.
- To exercise all powers granted by law to a nonprofit corporation.
- To keep abreast of all development of the growth of rodeo in and out of the State of California and to continually improve in such a way that will benefit the CCPRA and the sport of rodeo.

THIRD:

Members shall be such rodeo enthusiasts as are specified by the By-Laws.

BYLAWS

ARTICLE ONE: ANNUAL MEETING

1. The Annual Meeting of the members shall be held at the Finals each year and all members shall be notified of the location, date, and time. At such meeting, the event directors shall be elected, and policy changes proposed.

The order of business at the annual meeting shall be as follows:

- Roll Call
- Annual Reports of Event Directors, Committees, and Executive Directors
- Unfinished Business
- Event Meetings
- Nomination and Election of Event Directors
- Other Business
- Nomination and Election of Executive Directors, also referred to as the Board of Directors.

ARTICLE TWO: CALLING MEETINGS

1. The Chairman of the Board of Directors may call a meeting of the Board of Directors any time, provided each Director is given advance notice of the meeting.
2. Any three Executive Directors may also call a meeting giving similar notice.

ARTICLE THREE: ATTENDING MEETINGS

1. Members shall present their card of membership upon entering an Association meeting upon request of a Director or other official.

ARTICLE FOUR: MEETINGS

1. At the Finals, the meeting is mandatory! Members will be fined \$100 for not attending and cannot compete in the performance until fine is paid. Contestants must be present at the time that roll is called to avoid this.
2. Rule Change Meeting: Rules will be voted on by the new Board of Directors.
3. Rules can be changed during the middle of the year if it is for the betterment of the association and not for personal gain.

**ARTICLE FIVE:
QUORUM REQUIREMENTS**

1. A quorum of ten percent of the membership shall be required to transact the business at a General Membership Meeting. A minimum of three Executive Directors must be present to transact the business of the Board of Directors.

**ARTICLE SIX:
POLLINGS REQUIREMENTS**

1. The Chairman shall have the right to poll the membership by mail or email ballot if they feel any rule or policy passed by the Board of Directors is detrimental to the general membership of the Association; further, the membership shall have the right, by written petition of 10 percent of the membership, to call for the polling by mail or email of the general membership on any action taken by the Board of Directors.

**ARTICLE SEVEN:
EXECUTIVE BOARD OF DIRECTORS**

1. The Executive Board of Directors was designed to distribute powers. The Executive Directors of the Board of Directors will consist of six members: two Stock Contractor Representatives (must be a current stock contractor), one Rough Stock Representative (previous/current rough stock competitor), one Timed Event Representative (previous/current timed event competitor), one Committee Representative (member of a rodeo committee), and one General Membership Representative (previous/current member with a business background).
2. The Executive Board of Directors shall have the power to conduct the business and affairs of the CCPRA and the power to make, adopt or amend the Articles of Incorporation, Bylaws, or CCPRA Association Rules. The Executive Board of Directors may take any action that it considers necessary or appropriate to carry out the purposes of the CCPRA and may enter into any contract or obligation in furtherance thereof.
3. Nomination for Executive Directors will be advertised among the general membership. Executive Director applicants will be reviewed by the Executive Director Board. Those applicants the Executive Directors feel most qualified for the position shall be elected by current Event Directors ballot for a two-year term.
 - a. On even numbered years the Rough Stock Representative, one Stock Contractor Representative and the General Membership Representative will be elected.
 - b. On odd number years the Timed Event Representative, Committee Representative and one Stock Contractor Representative shall be elected.
 - c. Executive Directors are eligible for reelection at the end of their term.
4. The Chairman of the Board shall be elected by a majority vote of the Executive Directors for a term of two years.

5. The Chairman of the Board shall preside at all meetings of the Board of Directors and of the Association.
6. All Directors shall serve without salary.
7. An Executive Director may be removed at any time with or without cause by a majority vote of the Board of Directors. An Executive Director who misses three Board of Directors meetings in a row shall be deemed to have resigned and shall be replaced unless valid excuse is submitted in writing and accepted by vote of the Board of Directors.
8. The Executive Board of Directors will fill any vacancy that occurs through the resignation or removal of an Executive Director. This shall be done by majority vote of the Executive Board of Directors at any meeting. Such election is for the unexpired term. If any Executive Director resigns or is removed, an alternate is to be put in position within 30 days.
9. No Association official shall hold an elected position while serving as an officer or official of another rodeo association.
10. Each Executive Officer shall have one vote. Majority will decide an issue. The Chairman of the Board of Directors will not vote unless to break a tie.
11. A couple (married or boyfriend/girlfriend) cannot serve the same years on the Executive Director board.

**ARTICLE EIGHT:
EVENT DIRECTORS**

1. An Event Director shall be appointed to represent each of the eight contest events.
 - Bareback Director
 - Saddle Bronc Director
 - Bull Riding Director
 - Calf Roping Director
 - Steer Wrestling Director
 - Team Roping Director
 - Breakaway Director
 - Barrel Racing Director
2. Event Directors shall be elected each year to serve a two-year term.
 - On even numbered years the bareback, saddle bronc, calf roping, and barrel racing directors shall be elected.
 - On odd numbered years the bull riding, team roping, steer wrestling, and breakaway directors shall be elected.
 - Directors will be voted in by members of their event at the general meeting held during the year end finals.
3. The Event Director shall represent the event which elected them. Any complaint on the part of a member should go to the Event Director for the event. At rodeos where a

director is not present for an event, the complaint will be presented to another director in the same division, that is riding or timed event. If no director is present in the division, then it should be presented to any director present. The director will interpret the rule book and make a decision. If no director is present from either division or the contract members, the stock contractor will settle the dispute from the rule book. If either party wishes to appeal against the decision it must be presented to the Board of Directors for a final ruling either in person or in writing. Under no circumstances should any action be taken at the rodeo that would be detrimental to that production or to rodeo in general.

**ARTICLE NINE:
SALARIED PERSONNEL**

1. The Chairman shall employ such personnel as the Board of Directors deems necessary. Such employees shall receive a salary and expenses in an amount fixed and approved by the Board of Directors. Personnel so employed shall perform all manners of duties to the benefit of the Association as directed by the Chairman and the Board of Directors.

**ARTICLE TEN:
SECRETARY/TREASURER**

1. The Board of Directors shall agree upon a person to serve as Secretary-Treasurer of this Association and shall direct the Chairman to employ or arrange for the services of such person. The Secretary - Treasurer shall receive a salary, if any, in an amount fixed by the Board of Directors. The Secretary-Treasurer shall perform duties as directed by the Board of Directors.
 - a. The Secretary shall keep the minutes and other official reports of the Association. She shall conduct its official correspondence and shall keep all records, books, documents, and papers relating to the Association at such place that shall be designated by the Board of Directors.
 - b. The Treasurer shall keep account of all monies received by her and shall deposit it in the name of the Association in such depository as shall be designated by Board of Directors. She shall not pay or disburse any of the money of the Association except by check and debit card and only for the purposes of the Association. At each annual meeting of the members, she shall make a statement of the current financial condition of the Association.
2. Before performing any duties, the Secretary-Treasurer shall be required to make a good and sufficient bond for the faithful performance of her duties. The amount and sufficiency of such bond to be fixed by the Board of Directors. The amount of such bond to be fixed by the Board of Directors. The cost of such bond or bonds shall be borne by the Association.

**ARTICLE ELEVEN:
AMENDING BYLAWS & RULE CHANGES**

1. If the by-laws are to be amended a minimum of two days' notice must be given, stating the purpose of the meeting.
2. The Articles of Incorporation and By-Laws may be amended by a majority of a duly constituted quorum at any annual or special meetings after notice of such meeting is given as above required. By-Laws may also be amended by a majority of mail ballot votes providing that ballots are mailed to all members in good standing and at least 10 percent of the membership votes. All ballots postmarked for return within 30 days after being mailed by the Chairman of the Board count.
3. The rule book may be amended, added to, or changed in any way by a majority of the Board of Directors. At the Finals annual meeting members will have individual event meetings, at which time all proposed rules and/or rule changes shall be considered and sustained or rejected by majority vote of individual event members present. All such rules will remain "proposed" until a subsequent meeting of the board of directors. At that time a final decision will be made on said proposed rules and/or rule changes by a majority vote of the board of directors.
4. Special trial basis rule change meetings may be called by the Chairman of the Board by the request of three Board of Directors members upon 15 days' notice. Trial basis rule changes shall be voted on at end of year, if no vote occurs then such rules will be resolved.
5. Board of Directors shall vote by ballot on proposed rule changes.

**ARTICLE TWELVE:
FISCAL YEAR**

1. The fiscal year of the Association shall close December 31.
2. The Association records shall be audited every other year.

**ARTICLE THIRTEEN:
MEMBERSHIP**

1. Regular voting membership shall be open to rodeo contesting cowboys, cowgirls, contract performers, secretaries, stock contractors and committees belonging to the Association.
2. No member under 15 years of age may compete in rough stock events.
3. Associate membership, that will be nonvoting, shall be available for thirty-five (\$35.00) dollars to any interested, nonparticipating individual or business, that is sympathetic to the Association's purpose.
4. Any person wishing to become a member of the Association shall comply and be bound by the Association's rules, by-laws, general policies, membership requirements, and decisions.

5. A suspended member, that does not become delinquent in dues, may be reinstated by satisfying debts or fines owed to the Association and paying current dues.

**ARTICLE FOURTEEN:
HONORARY MEMBERSHIP**

1. Honorary membership may be given to those who have done something extraordinary for the sport of rodeo.
2. Recommendations for honorary membership must be made in writing by a member in good standing and must set forth in detail what the person recommended has done for the sport. Honorary membership may be awarded only by the Board of Directors.

**ARTICLE FIFTEEN:
DUES**

1. Membership cards cannot be issued until an application for membership and dues are received by the CCPRA office.
2. Dues for the year will be \$200.00 for full card holders.
3. Dues for the year for a person 18 years of age and younger will be \$100.00.
 - a. Members 18 and under must have a waiver signed by parents on file at the CCPRA office with the Secretary - Treasurer.
4. Dues for the year for a member in good standing who has paid dues for 10 years from inception of CCA until now as CCPRA and has reached the age of fifty years will be given a reduced fee membership card. Dues are \$35.00.
5. Stock Contractor dues are \$200.00.
 - a. Any contractor wishing to compete must also hold a full card.
6. Dues for the year for contract performers including bullfighters, judges, pickup men, clowns, photographers, announcers, and secretaries are \$100.00.
 - a. Contract nonmembers can be fined, put on the ineligible list, and stock contractors notified.
7. Dues for the year for timers are \$75.00.
 - a. Timers must be experienced.
8. All rodeo secretaries must submit proof of annual \$10,000.00 performance bond to the Association office before a membership card is issued.
9. Hazers in bulldogging must purchase a Day Permit if not a member.
10. Announcers on horseback and arena photographers, including videographers in and around the arena, shall have full membership cards.
 - a. Photographers are not exempt from dress code.
11. Membership dues are payable January 1st. Non-payment of the dues shall automatically forfeit all privileges including the right to vote.
12. Any member desiring to resign from this Association may do so by submitting a letter in writing to the Association office and remain in good standing providing that they do not

work at suspended rodeos produced by non CCPRA approved producers or stock contractors. Thereafter he or she shall be allowed to rejoin at any time after one year has elapsed, or by approval of the Board of Directors, upon payment of his regular annual dues.

13. The Board of Directors shall have the option of requiring any individual member in the Association that is on the suspended list of another rodeo association to petition the Board of Directors for membership approval.
14. The member that brings in the most sponsorship money will get their membership paid for the following year.

**ARTICLE SIXTEEN:
STOCK CONTRACTORS AND RODEO PRODUCERS**

1. Before a membership card is issued to a new stock contractor or rodeo producer, information regarding the applicant's ability to provide sufficient quality stock and equipment to produce a full-scale CCPRA rodeo must be reviewed by the Board of Directors.
 - a. Applicants must submit proof of Workman's Compensation Insurance to the office when applying for membership.
 - b. All new stock contractors and rodeo producers will be considered on probation until the Board of Directors approves their card. They will be brought up for probationary review only after they have produced three new rodeos.
 - c. All stock contractors and rodeo producers on probation cannot bid on or produce an established CCPRA rodeo.
 - d. If they do not produce three rodeos in one year, they must reapply as a new stock contractor.
2. Contestants may boycott a rodeo if a Stock Contractor has received a letter from the Board of Directors giving him 15 days' notice on repeated use of poor cattle or any other related violation.
3. Requirements for potential stock contractors: Five letters of recommendations from rodeo committees that they have produced rodeos for and/or stock contractors and/or individuals in good standing. Inventory list showing adequate stock for a rodeo, including lease contacts. A current business financial statement and resume of previous jobs and duties may be necessary.

**ARTICLE SEVENTEEN:
TV AND ALL VIEWING**

1. The Board of Directors has the sole and exclusive right to negotiate all TV and all viewing rights for Contesting Membership for all rodeos.

**ARTICLE EIGHTEEN:
INSURANCE REQUIREMENTS**

1. In order for a Rodeo to be sanctioned by the CCPRA, a copy of the insurance certificate must be received by the CCPRA office. This certificate must show full insurance coverage, including CCPRA being named additional insured, 60 days prior to rodeo date.

ASSOCIATION RULES

PURPOSE:

The purpose of California Cowboys Professional Rodeo Association shall be to promote rodeo as a sport and profession striving at all times to ensure fairness to both the contestants and producers, to create an amicable relationship among stock contractors, producers, and contestants, and to inspect, approve and advertise rodeos being sponsored in accordance with Association standards.

MEMBERSHIP REQUIREMENTS & PRIVILEGES

1. All contesting cowboys and cowgirls who participate in CCPRA approved rodeos must hold a valid CCPRA membership card or a card in the reciprocal or co-approved Association.
2. All stock contractors and/or producers who produce or provide stock for any CCPRA approved rodeo must hold a valid CCPRA membership card or a card in reciprocal or co-approved Association.
3. **Membership Purchasing Deadline:** A CCPRA membership card must be purchased through the CCPRA office BEFORE entering a rodeo or you will be entered as a 'Day Permit' and your points will not count towards year end standings.
4. **Membership Deduction:** If you enter a CCPRA rodeo on a Day Permit and win \$500.00 or more in one single event at that rodeo the rodeo secretary will automatically deduct \$200.00 out of your winnings, and you will be a full CCPRA member. All money won from that day forward will count towards the standings.
5. **Day Permit Holders:** Non-CCPRA members who are not on Suspended or Delinquent list are allowed to work CCPRA approved rodeos as a Day Permit holder.
 - a. Permit entrants, not on the Suspended or Delinquent list, are not required to join the CCPRA.
 - b. When entries are limited CCPRA members have priority.
6. Membership shall be open to any reliable person interested in performing in rodeos, competing in rodeo events, or producing rodeos. All membership cards must be purchased through the CCPRA office. Any member entering a rodeo on an expired membership card, or any previous annual cardholder allowing anyone else to use his or her card, will be fined \$50.00 plus current dues. CCPRA members shall ALWAYS enter under their name as it appears on CCPRA membership card.
7. **Member Suspension:** Any CCPRA member may be listed as undesirable and suspended for persisting in any of the following offenses:
 - a. Writing bad checks.
 - b. Failure to pay hotel or motel bills.
 - c. Non-payment of entry fees.
 - d. Fighting in the arena.

- e. Attempting to fix or bribe judges.
 - f. Entering the arena under the influence of alcohol or narcotics.
 - g. Failure to pay doctor or hospital charges for necessary services rendered as a result of injuries received at an approved rodeo.
 - h. Mistreatment of rodeo livestock.
8. **Stock Contractor Suspension:** Stock contractors and/or producers may be suspended for any of the above membership offenses and in addition any of the following offenses:
- a. Failure to pay added money as advertised.
 - b. Leaving any bad debts connected with the production of a CCPRA rodeo, in any town.
 - c. Breach of a bonafide contract involving CCPRA members (the CCPRA will honor and act only upon written contracts; Stock contractors, producers contract acts, etc. included).
 - d. Undesirable.
 - e. Failure to abide by the CCPRA rule book.
9. Any time a member's name appears on the Suspended List, they cannot act in any official capacity unless reconsidered and approved by the Board of Directors.
10. **Misconduct Hearings:** Any CCPRA member or contestant shall be responsible for his or her conduct to the CCPRA in any vicinity of the CCPRA sanctioned rodeo. Any CCPRA member or contestant can be placed on report by any other member of the Association for misconduct or violation of any rule in the current CCPRA rule book by phone, letter, or email to the CCPRA office. Any CCPRA member or contestant that is accused of a violation will be notified in writing of the charge and will be notified of a hearing before the Board of Directors for the purpose of answering the charge. At the time the accused is notified of the charges he or she will be advised of the time and place and the amount of the fine for the alleged offense. If the accused does not appear for the hearing, and has not paid the fine by this time, he or she will be placed on the current suspended list. The accused will have the right, upon reasonable grounds, to request that the date and place of hearing be other than that specified in the notice to appear. All misconduct reports will be disposed of at the next regularly scheduled Board of Directors meeting. The reported individual will have the right to appear before or be represented before the Board of Directors to contest any action pertaining to his misconduct report.
11. Any person, rodeo contestant, contract performer, secretary, stock contractor or committee who or which has been suspended from or deemed ineligible for, membership in any rodeo cowboys association for rule violations which if committed under the CCPRA rules would be grounds for suspension from CCPRA or ineligibility for membership in CCPRA may be suspended from membership or deemed ineligible for membership in CCPRA by the Board of Directors after a hearing of charges:
- a. In the case of CCPRA members the notice and hearing shall be as provided in the Rulebook

- b. In the case of a non-CCPRA member notice and hearing shall be as soon as is reasonably possible upon request in writing of the non-CCPRA member.
12. **Rule Change Proposals:** All submitted rule proposals are to be signed by the CCPRA member and include card number.
13. **Voting:** Members of each event will vote only for their specific event, i.e. barrel racers only vote for Barrel Race Director.

GENERAL POLICIES

1. Any rules not outlined in this rulebook, please refer to the PRCA Rulebook.
2. **Events:** Any CCPRA approved rodeo must have the eight major events. If this causes hardship, the committee has the right to submit a letter of explanation to the Board of Directors in ample time for consideration and approval.

The eight major events considered as:

 - Bareback Riding
 - Saddle Bronc Riding
 - Bull Riding
 - Calf Roping
 - Team Roping
 - Steer Wrestling
 - Girls Barrel Racing
 - Breakaway Roping
3. **Sanction Agreements:** Rodeos wishing CCPRA approval must have their sanction form in the CCPRA office 60 days before the rodeo date. This application must state the events, prize money per event, amount of entry fee and the rodeo secretary's name before it will be approved. CCPRA will publish on its website with only information relative to the CCPRA Rodeo weekend. Stock Contractor will be fined \$50 if it is not in the office 60 days prior - except for a new rodeo.
 - a. **Sanction Fees:** To sanction or co-approve a rodeo, it must have the \$500 minimum added money, no exceptions. Committee Sanction Fees for rodeos: One Day Rodeos \$200.00, Two Day Rodeos \$400.00.
4. **Added Money:** Each individual sponsoring committee is allowed to set and establish its own prize money, except that all entry fees must be added to the purse and listed as such when advertising the rodeo. A rodeo must have a \$500.00 minimum added purse in each event for approval as a CCPRA rodeo. Effective 2008 added money shall be equal for header and heeler in the Team Roping. No established annual rodeo may lower added purse without approval by the CCPRA Board of Directors. At no time may entry fees exceed the purse per event.
5. **Enter Twice Policy:** When applying for a sanction on a two or more performance rodeo (upon CCPRA approval), the committee/stock contractor may allow "enter twice" in Bareback, Saddle Bronc, and Bull Riding (or any other event not filling ex: Steer Wrestling).

6. **Two Separate Rodeos Policy:** When applying for a sanction on a two or more-performance rodeo (upon CCPRA approval), the committee/stock contractor may split the Bareback, Saddle Bronc, and Bull Riding (or any other event not filling ex: Steer Wrestling) into two (2) separate rodeos by doubling the added money in those two events. *Example: instead of a two-day rodeo with \$500 added, it becomes two rodeos with \$500.00 added each day.*
7. **Long Listings** published on the website must be followed.
8. **CCPRA Approved Rodeo Minimum Limits:**
 - a. One-Day Rodeos - 16 each riding event; 40 each timed event.
 - b. Two-Day Rodeos - 30 each riding event; 50 each timed event.
 - c. Each subsequent performance minimum limits would be increased by 15 in each riding event and 10 more in each timed event.
 - d. In roping events, the stock contractor can supply 1/3 enough cattle if over 40 entries on a 1-day rodeo and over 50 entries on a 2-day rodeo.
 - e. Unless specifically advertised, entries are to be unlimited.
 - f. If minimum limits are in effect in any event it must be published on the website.
9. **Event Minimums:** The entry of two or more contestants shall constitute a contest. At the committee's discretion contestants may be required to take two head if less than six (6) entries.
 - a. Stock contractors must fill the performance to five before slack is created.
 - b. Performance Limits: 5 entries minimum, up to 12 entries maximum.
 - c. Late entries may only be accepted if the performance is not full and only if there is no slack in that event.
10. **Performance & Slack Times:** Slack in any event may be day or night at the discretion of stock contractor. Time of performance and time of slack **MUST** be published on the CCPRA website.
 - a. No contestant event may start before the advertised time.
11. **Starting Time:** Contestants must be on hand to answer the call of the Arena Director and must comply with all the rules of the Association and management to each particular contest or exhibition held under the auspices of the Association. When, in the opinion of the stock contractor sufficient number of contestants are present for an event, there will be no delay because of others who are not present providing it is not earlier than the advertised time.
12. **Association Fee:** Six percent of the gross prize money shall be deducted by the secretary before winning contestants are paid and shall be mailed to the CCPRA office along with all Office Fees, Day Permit Fees, Late Fees, Credit Card Fees, Memberships, and Fines.
13. **Office Charge:** Office Charge per rodeo will be \$21.00, plus \$3.00 judge's fee for each event entered. Office Charges will be collected by the onsite Rodeo Secretary and she will mail the balance to the CCPRA Office along with the results.

14. All CCPRA rodeos may be advertised as a championship rodeo. It is agreed between the officers of the CCPRA and producers of all championship rodeos that a qualified stock contractor will be obtained for these rodeos.
15. **Unauthorized People:** Unauthorized people will not be allowed in the arena, on the arena fence, etc., during the performance or slack.
16. **Catch Pen Gate** will be closed for all events.
17. **Grand Entry:** The CCPRA urges that all colors and grand entries be handled by competent horses and horsemen.
 - a. All contestants with a horse are required to ride in grand entry. Infractions of this rule subjects' member to \$50.00 fine.
18. **Dress Code:** Western hats, western boots, and collared long sleeved shirts must be worn in the arena by all contestants during all slack and performances and one-half hour prior to published starting time of performances. Those presenting an image detrimental to the sport of rodeo will be turned in to the Board of Directors. Members on the arena fence are considered in arena whether entered or not and must observe dress code. Violators of dress code may be turned in by any member or committee member to CCPRA office.
19. **Contestant Numbers:** When contestant numbers are furnished all participants must wear these numbers to enter the arena and to receive their stock. Anyone without a number may be excluded from the arena. Participants must wear their numbers in a conspicuous place visible to the judges and spectators.
 - a. Distinctive and different numbers will be furnished by the CCPRA to contestants at the Finals according to a money-won basis and must be worn at the Finals Rodeo.
20. **Companion Passes:** All contestants who pay entry fees shall be entitled to admittance for themselves and one companion at committee's discretion. If no companion passes are to be issued, this information must be listed on the CCPRA website.
21. **Event Records:** Contestants shall be privileged to see the records of each event in which they take part at any time convenient for the secretaries and judges. Judges must be present at said inspection.
22. **Overpayment:** Any contestant receiving overpayment of prize money is responsible to repay it; if repayment is not made within 30 days of notice, this person will then be put on the Ineligible list until the total amount is repaid.
23. **Policy on Rain Dates:** If the rain date is listed with the rest of that rodeo's listing, and it is to be used, the entry books stay as is. If rain date is not listed, but needed, contestants have a right to draw out and books must be reopened for draw outs or filling up of events. The date and time for reopening must be published for the membership to know which events are to be filled up.
24. **Disputes:** In all cases of dispute, the Rodeo will proceed without delay under existing CCPRA rules. The matter of said dispute shall be settled by the Board of Directors with a right of appeal to the Board of Directors.

25. **First Aid & Ambulances:** Sponsoring committees will furnish first-aid auto or ambulance to stand by during the performances and slack time to properly take care of any injured contestants. It is highly recommended that a doctor also be on the grounds.
26. **Co-Approval Rodeos:** Remember when entering a co-approved rodeo, you must follow their entry procedures and follow their association rules. As a member of the CCPRA money won at co-approved rodeos will count toward CCPRA Championship standing.
27. **Release of Liability:** The management assumes no responsibility for injury or damage to the person, property or stock of any owner, contestant, or assistant.
 - a. Each participant by the act of paying his or her membership dues waives all claims against the management for injuries he or she or their property may sustain.
28. **Enforcement of Rules:** The board will expect cooperation of any member when called upon by one of the Association's officials to represent the Association's interest regarding enforcement of rules at any approved rodeo or in any matter of official business.
29. **Right of Appeal:** Anytime a decision is handed down by the Board of Directors, a right of appeal to the Board of Directors is available to the party or parties involved.
30. **Acknowledgement:** All CCPRA members shall read and know the rules as outlined in this rule book. Failure to know rules will not be accepted as an excuse. Judges must adhere to and enforce the rules of the CCPRA.

ROOKIES

1. The CCPRA will be responsible for all trophies awarded on the annual CCPRA point system. Eligible Rookies must be a first-year member in any (non-school connected) State or National Association and have won the most money in that event. Rookies are first year members who have never belonged to any other association except high school and college rodeo.
2. Youth members may declare to not use their Rookie Year until the calendar year in which they turn 19. If youth members use their Rookie Year while they are still under a youth membership card, they cannot have another rookie year when they purchase a full card.

YOUTH MEMBERSHIP

1. **Eligibility:** Youth Memberships are available to contestants at a discounted rate of \$100.00 through the calendar year in which they turn 18.
2. **Finals Youth Contestant:** The top placing Youth Member outside of the top twelve earning contestants at the end of the year will qualify to compete at the CCPRA Finals Rodeo.
3. **Age Requirements:** There is no minimum age requirement for contestants to purchase a membership card.

- a. However, no member under 15 years of age may compete in rough stock events.
4. **Waiver:** Members 18 and under must have a waiver signed by parents on file at the CCPRA office with the Secretary - Treasurer.

DAY PERMIT HOLDERS/NON-MEMBERS

1. Day Permits may be purchased for \$30.00 if a non-member would like to compete in or work a CCPRA Rodeo. It allows contestants to compete at the rodeo it was purchased for only. Contestants may enter as many rodeos on a permit as needed. Points won on a permit do not count toward year-end awards.
2. **Day Permit Eligibility:** Any person who is not on the delinquent or ineligible list may work any rodeo by purchasing a \$30 Day Permit.
 - a. Payment must be made online at the time of entry with a Debit/Credit Card.
 - b. Any Non CCPRA member that does not purchase a \$30 permit at the time of entry will be drawn out of the rodeo.
 - c. Permit holders who are no shows or do not pay entries, etc., will be turned in to the CCPRA office and put on the Ineligible list until all fees and fines are paid.
3. **Membership Deduction:** If a contestant on a Day Permit wins \$500.00 or more in one event, the rodeo secretary will automatically deduct \$200.00 to purchase the contestant's membership. The contestant will automatically become a member and money won from that rodeo on will count towards the standings.
4. **Contract Personnel Day Permits:** Contract personnel including Announcers, Judges/Flaggers, Pick-Up Men, Bullfighters, Secretaries, Timers, Contract Acts, Photographers and Music Technicians must purchase a Contract Personnel membership card. If they do not have an active membership then they must buy a \$30.00 day permit for every rodeo they work without a membership.
 - a. Stock Contractors will be billed for any contract personnel that did not purchase a permit or have a membership.
 - b. Any contract personnel on a permit will not be eligible for finals until they purchase their membership.

ENTRY FEES

1. **Entry Fees Timed Events:** Entry fees are set as follows:
 - a. \$400.00 to \$749.99 added per event, \$80.00 Entry Fees
 - b. \$750.00 to \$1,999.99 added per event, \$95.00 Entry Fees
 - c. \$2,000.00 & Over added per event, \$120.00 Entry Fees
2. **Entry Fees Riding Events:** Entry fees are set as follows:
 - a. \$400.00 to \$749.99 added per event, \$90.00 Entry Fees
 - b. \$750.00 to \$1,999.99 added per event, \$105.00 Entry Fees

- c. \$2,000 & Over added per event, \$130.00 Entry Fees
- d. Entry fees on 2 head will be ½ of entry fees on 1 head and then added together.
Example: \$80 fees become \$120 for 2 head.

ENTRY METHODS & PROCEDURES

1. **Online Entries:** Entries will be taken online only.
 - a. Contestants must enter online through the link listed on the CCPRA website.
 - b. The entry link will be available a minimum of six days prior to the entry closing date.
 - c. The entry link will close at 11:59PM two Tuesdays before the first performance.
 - d. Payment due at the time of entry with a Debit/Credit card. Payment taken online only!
 - e. Non-Members that do not purchase a Day Permit will not be included in the Draw and will be refunded.
 - f. In the event that only one member of a Team Roping Team enters, not both members, the team will not be included in the Draw and the one team member that paid will be refunded.
2. **Late Entries:** No one can enter after entries are closed. Exception: when an event is not filled the stock contractor can make the decision to take late entries, (filling to 12 in each event) pending on stock availability. Any late entrants (in unfilled events) will have to enter online by 11:59 PM the Tuesday before the first performance. At which time they will be assessed an additional \$25.00 late fee, entry fees must be paid at the time of late entry online with a Debit/Credit card.
 - a. All late entries will be first out in timed events, last out in barrel race.
 - b. \$250.00 fine to the stock contractor if they take over 12 in an event including late entries.
 - c. Late entries CANNOT be taken if there is slack in that event.
 - d. Members cannot draw out or turn out of a rodeo and enter again as a late entry.
 - e. No late entries at the Finals, no exceptions.
3. **Team Roping Go Twice:** If a Team Roping Contestant is entered twice in the team roping they are NOT guaranteed to be: Up in the same performance with both runs; In the same performance as their buddy group; Or in the same performance as another event, if they are entered in multiple events.
 - a. If you get entered three times you will be entered with the last two that entered you.
4. **Performance Set-Up:** If stock contractors do not contact the Entry Office before 10:00 a.m. the day after entries, we have the right to draw the rodeo, and it will stand as is.
5. **Entering a Rodeo with Limits:** In order for a rodeo to be sanctioned and points to count, in taking entries in limited events, entries will be drawn. A contestant will be refunded if not drawn in the rodeo.

BUDDY GROUPS

1. **Advantage:** Gives you someone to travel with.
 - a. Up to a four-person buddy group is allowed.
 - b. You will be up the same day.
 - c. One day rodeo contestants will be able to buddy; unless the event is limited.
2. **Disadvantage:** The more in your buddy group, the more entries or spots that have to be open for you to fit. Preferences may be split. This may keep you from getting your first preference as often as a single entry does.
3. **Eligibility:** For a Buddy Group to be considered eligible, each person in the Buddy Group must list all members in the Buddy Group on their entry form.
4. Timed Event Contestants cannot buddy with Rough Stock Contestants unless the contestants are married.
5. **Team Roping Go Twice:** If a Team Roping Contestant is entered twice in the team roping they are NOT guaranteed to be: Up in the same performance with both runs; In the same performance as their buddy group; Or in the same performance as another event, if they are entered in multiple events.
6. **Priority:** Your draw priority is based on the lowest priority in your buddy group. If you have two card members and one permit, your priority will be dropped down.

PRIORITY RANDOM DRAW

1. In order to get more contestants to more rodeos in a given week, we use a priority system. The system is simple, and it works like this:
 - a. FIRST, you and your buddies must be a member of the CCPRA to be in the highest priority group.
 - b. SECOND, the more rodeos you go to in a given week, the higher your priority is. Sample: four rodeos in a week, enter all 4= "A" priority, 3= "B" priority, 2= "C" priority, 1= "D" priority.
 - c. After the priority has been assigned, the random draw takes place. This is done group by group starting with "A" priority. Remember, larger buddy groups, it takes more slots for you to fit when you are drawn. Sample: a buddy group with multi eventers, 1 team, 2 calf ropers, 2 steer wrestlers, 1 barrel racer, 1 breakaway- 7 slots have to be open at all rodeos for you to get your preference (up to FOUR members per buddy group). If every slot fits except one, your whole buddy group is blocked - you will probably be moved to where you will fit. Because you are a buddy group - needing lots of slots, a lower priority might get SOME of the slots you wanted. When your name or buddy group pops up and your first preference is open, it will place you there. If not, it looks for your second preference and places you - if not, it will place you where you will fit.

- d. Draw for priority position - first to come out in the draw will be in the following order: Saddle Bronc, Bareback, Bull Riding, Steer Wrestling, Calf Roping, Breakaway, Barrel Racing, and Team Roping.
2. **Competition Order:** Competition order will be re-drawn.

PERFORMANCE PREFERENCES

1. **“Or Out”:** You are allowed to give two preferences plus you may use the out parameter. IMPORTANT! If you use the out, MEAN IT – you are saying you can’t be there at a certain time. When you are drawn, if the only place you will fit is where you said OUT, YOU WILL BE OUT, and your payment card will be refunded. This is done before any trade takes place because it is not fair to trade someone because you used the OUT. DON’T TRY TO GET WHAT YOU WANT BY USING THE OUT, IT DOESN’T WORK. Rather than using the out, make trades.
2. When giving preferences, make sure you’re not asking for a non-drivable combination. The program WILL GIVE you first preference if not blocked at one of the rodeos. If blocked, it WILL GIVE you your second preference all the way through. If that is blocked it will place you where you will fit.

YOUR RESPONSIBILITIES WHEN ENTERING

1. An email confirmation will be sent to the email listed on the entry form.
2. At the end of an entry, it is your responsibility to make sure the email confirmation is correct. If it is not, contact the CCPRA Office prior to the entry closing date or the books stand correct.
3. Give the correct card number for anyone you are entering.
4. If you have a problem with the draw, we will investigate it. Every draw is checked for errors.

WAITING LIST RULE

1. Contestants on the waiting list will be contacted by the rodeo secretary up to 12 hours before the first performance if an opening is available. Opening shall be filled by first notified name on the waiting list and on down.
2. At the rodeos the waiting list will be honored by the first name on the list and on down. Any contestants on the waiting list must check in with the Rodeo Secretary before the stock draw before performance of that rodeo.
3. Non-notified turn outs will not be filled in any event.

TRADES

1. Trades are made with the Rodeo Secretary. The trades will be made position for position. Both parties MUST contact the Rodeo Secretary to confirm a trade. Trade deadline is 24 hours before slack or performance, whatever is first.

2. Rodeo Secretaries may trade a contestant into an open position created by a turn out or draw out, provided this is done prior to the stock draw. A trade to an open position which would move a contestant from a performance to a section of slack will not be allowed, nor will a trade to an open position within the same performance or section of slack be allowed.

DRAW OUTS OR TURN OUTS

PROCEDURE

1. Call the onsite rodeo secretary to doctor release or turnout of a rodeo at least 3 hours prior to start of performance or slack that you are scheduled to compete in. If you doctor out, you will be unable to compete for 10 days. The CCPRA office must receive doctor's certificate within 7 days of rodeo or fine will be \$50 plus fee.
 - a. Doctor Outs will have their entry fees refunded once the Doctor's Note is received.
 - b. Turn Outs will not be refunded.

GENERAL

1. **Turn Out Replacements:** The Secretary can replace a contestant who has turned out, vetted out or doctored out, but with the following stipulations:
 - a. Replacement is done before stock draw.
 - b. Fees must be paid.
 - c. If late entrant is a timed eventer, they will go first in the order; EXCEPT in the WOMAN'S BARREL RACE, they will run at the bottom of the drag/section of the contestant they are replacing.
2. **Non-Notified Turn Outs:** Contestant no-shows in any event will be paid off on, contestants will be responsible for entry fee payment, whether or not stock is used by an additional entry. If contestant turns out when not ill or hurt, he or she will pay a \$50 turn out fine plus entry fee to CCPRA.
3. **Pay Off:** Notified and Non-Notified Turn-Outs will be paid off on. Doctor Outs, Vet Outs, and any other "Out" where is contestant's entry fees are refunded will not be paid out on.
4. **Visible Injury Turn Out:** A contestant may turn out due to a visible injury or illness, provided notification of such a turn-out is authorized by a judge at the given rodeo no later than three hours prior to the performance that he is turning out. In the case of a visible injury turn-out to be authorized by a judge, the judge is to grant a visible injury release only if there is obvious injury or illness; otherwise, the contestant must have a letter from a doctor verifying the injury or illness. A visible injury turn out is responsible for entry fees. In this instance, the contestant shall remain eligible to enter or compete in any CCPRA rodeo following the performance which he has turned out because of a visible injury or illness. The decision of the judge is final.

5. **Team Roping Turnout Replacement of Partner:** Draw Out, Doctor Release, or Visible Injury Turn Out by a Partner. IF a team roper doctor releases, draws out or turns out with a visible injury prior to the first go-round in accordance with the regulations of these Official Rodeo Rules, the individual entered with him may draw out or may get another partner from among any of the CCPRA event contestants entered at the rodeo, except team roping contestants already scheduled to compete in the event.
- a. **Failure of Partners of Two Separate Teams to Appear at the Rodeo:** In the instance that a partner from each of two teams has turned out or drawn out of the rodeo due to a notified turn out, non-notified turn out, doctor's release or visible injury or illness, the remaining two team members may compete as a new team, provided that the remaining team members notify the rodeo secretary by the times specified below. If either of the new team members' partner is a notified turn-out, a notified doctor release, or a notified visible injury or illness, then the new team members must notify the rodeo secretary that they will compete as a team prior to the stock draw for competition of the first original team. If neither of the new team members' partners is a notified turn out/doctor release, visible injury or illness, then the new team members must notify the rodeo secretary that they will compete as a team prior to the time of competition in that rodeo of the first original team.
 - b. **Notification to Rodeo Secretary:** If the rodeo secretary has been notified of a team roper's turn out, doctor release, or draw out, the partner must notify the rodeo secretary prior to the cattle draw of first go-round competition if he is drawing out or if he is replacing his partner and who his replacement partner will be. If the secretary is not notified, the contestant will be subject to entry fee payment, will be disqualified from the team roping for that rodeo, and no cattle will be drawn.
 - c. **Failure of a Partner to Notify of a Turn Out:** If a team roper's partner fails to notify the proper officials of a turn out, and does not appear prior to first go-round competition, the individual entered with him may obtain another partner from among any CCPRA event contestants entered at the rodeo, except team ropers already scheduled to compete in the event, or he may draw out provided he is present at the rodeo and the draw out is approved by the judges of that rodeo.
 - d. **Responsibility of Replacement Team Roper for Entry Fees:** If an alternate team roping contestant is replacing a partner who has turned out (either notified or non-notified), that replacement will not be required to pay entry fees. If an alternate team roping contestant is replacing a partner who has doctor released or been officially drawn out, that replacement will be required to pay entry fees.
 - e. **Replacement of Team Roper in Second or Sub-Sequent Go-Rounds:** If a team roper's partner is unable to compete in the second or subsequent go-round due to a visible injury or doctor release, the remaining partner may obtain a replacement partner among those contestants entered in that rodeo who are not already entered in the team roping, provided that the originally-entered team competed in the first go-round. This newly established team will not be eligible

for the average payoff. Any money won in a go-round by the newly established team will not count as Championship Point. They will not be eligible for any All-Around awards, or sponsor bonuses. Only one replacement partner per rodeo will be allowed under this Rule. The replacement partner shall not be responsible for entry fees.

DOCTOR RELEASE OUT

1. To "Doctor Release Out" of a rodeo you must notify the Secretary of that Rodeo three hours prior to the start of the rodeo. If you cannot reach secretary by phone, contact the CCPRA Office.
2. Anyone withdrawing from any event because of injury may not compete in the same event for a period of 10 days from the date of the performance of which they Doctored Out of. Fine for this violation will be a minimum of \$100.00.
3. The CCPRA office must receive a Doctors Certificate within seven days after the last performance of the Rodeo or the fine shall be \$50.00 plus entry fees.
4. No rodeo shall be responsible for the return of contestant's entry fee if he or she has contested in the event once during the rodeo, but if they are entered in other events in which they can prove they are unable to contest, then the entry fees for those events must be returned.
5. Multi-eventers can doctor release from one event before contesting and remain in their other entered events.

POINT AWARDS

1. CCPRA members will receive one point for every dollar won (includes short go and co-approved money won). Points will be awarded for "Ground Money" for each individuals event's standings, not in the All Around.
2. Prize money is defined as added money and entry fees totaled.
3. All points to any member will be totaled for the year to determine the champion.
4. The collective points awarded to any contestant will be used to determine the all-around champion cowboy;
 - a. However, he must qualify by contesting in at least two of the eight major events.
 - b. If team roping is go twice, points will only count once per man for the all-around by highest placing.
 - c. Any points awarded for "Ground Money" will not count towards all-around champion standings.
 - d. If no contestant in two or more events wins any money, the all-around will be awarded to the contestant winning the most in a single event.
5. The CCPRA will be responsible for all trophies awarded on the annual CCPRA point system. Points are to be counted from the rodeo following the Finals Rodeo or beginning of designated season, and to include the Finals Rodeo for that season. Those

who have accumulated the most points in each event and for the all-around will be the champions.

6. Any person who receives a title or award must be a current member in good standing for the year applicable to said title or award.
7. There will be no points awarded to Day Permit Holders unless they win \$500.00 in one event at a rodeo then they will have their membership taken out of their winnings, then their points will count.

PAY OFF

1. Immediately after the completion of the rodeo, the rodeo secretary shall make payment to winning contestants by check.
 - a. Winning checks not picked up at rodeo will be sent to CCPRA office with rodeo results within 3 days of the conclusion of the rodeo.
2. **One Go Round:** On one head of stock, Added Money and Entry Fees are to be totaled, less 6% CCPRA Association Fee and paid as follows:
 - a. **Riding Pay Off**
 - Total Purse \$0 - \$4,000 | | 4 Monies | | 40%, 30%, 20%, 10%
 - Total Purse Over \$4,000 | | 6 Monies | | 33%, 25%, 18%, 12%, 7%, 5%
 - b. **Timed Event Pay Off**
 - Total Purse \$0 - \$1,500 | | 3 Monies | | 50%, 30%, 20%
 - Total Purse \$1,501 - \$2,800 | | 4 Monies | | 40%, 30%, 20%, 10%
 - *First Place Pays at Least \$600*
 - Total Purse \$2,801 - \$4,400 | | 6 Monies | | 33%, 25%, 18%, 12%, 7%, 5%
 - *First Place Pays at Least \$800*
 - Total Purse Over \$4,400 | | 8 Monies | | 23%, 20%, 17%, 14%, 11%, 8%, 5%, 2%
 - *First Place Pays at Least \$1,000*
 - c. **Girls Barrel Racing Pay Off**
 - Total Purse \$0 - \$500 | | 2 Monies | | 60%, 40%
 - Total Purse \$501 - \$1,700 | | 4 Monies | | 40%, 30%, 20%, 10%
 - Total Purse \$1,701 - \$4,000 | | 6 Monies | | 33%, 25%, 18%, 12%, 7%, 5%
 - Total Purse \$4,001 - \$5,000 | | 8 Monies | | 23%, 20%, 17%, 14%, 11%, 8%, 5%, 2%
 - Total Purse Over \$5,000 | | 10 Monies | | 21%, 18%, 15%, 13%, 10%, 8%, 6%, 4%, 3%, 2%
3. **Two Go Rounds:** All two go-around rodeos will pay four (4) monies and four (4) monies in the average. Split: 40%, 30%, 20%, 10%
4. **Averages**
 - a. A contestant must compete on every head of stock drawn for him in that event in order to place in the average.
 - b. When two or more head of stock are given, an average must be paid. Two head; averages shall pay the same amount of money as day money. Three head;

averages shall pay one and one-half the amount of the money paid as day money. Three head payoff divide by 9, times 2 equals each go for payoff, times 3 for average payoff. Four or more head; averages shall pay double the day money.

5. **Finals Average Pay Off:** When there is a finals, all markings and/or times will be included for purposes of determining the average.
6. **Finals Go Round Pay Off:** At rodeos with a finals, money to be held for the final go-round will be \$25.00 times the number of contestants. This constitutes a short go-round and will also count for the average. Payoff distribution for a short go-round will be four places, 40%, 30%, 20%, 10%.
7. Average placings shall be determined by the highest total score or the fastest total time.
8. When enough contestants do not receive a score or time on all stock drawn for them equal to the number of places to be paid, revert to those contestants not already placing in the average who have competed in every go-round and who have the highest total score, or the fastest total time, on one less head of livestock than the number of go-rounds. This process shall be repeated until the number of contestants eligible for the payoff equals the number of average placing's. If a contestant competes in all go-rounds but fails to receive a score or time in one go-round, he shall not be eligible for the payoff in the average, unless no contestant has received a score or time, in which case the money shall be sent to the CCPRA.
9. **Ground Splits:** If not enough contestants qualify for the number of places to be paid in any event, the remaining places shall be divided evenly amongst those contestants who did qualify, but that money shall be considered ground money.
 - a. If no one qualifies all money goes back to CCPRA, to be paid by the Rodeo Secretary to the CCPRA Office.
10. **Payoff Corrections:** The CCPRA office will continue the policy of correcting rodeo payoffs for the rodeo secretaries if notified within 30 days of the end of the rodeo. After that time, points only will be corrected until Finals Rodeo entry date.
11. **Overpayment:** Anyone receiving overpayment of prize money is responsible for repaying it, if repayment is not made within 30 days of notice, this person will then be unable to compete until the total amount is repaid.

JUDGES AND JUDGING METHODS

1. Contestants upon entering a CCPRA rodeo, will pay \$3.00 per event to be added to judges regular salary to be divided in four equal parts: two parts for Riding events judge; two parts to Timed events judge.
2. Minimum wage per judge and per flagger should be \$30.00 per performance/slack (\$60.00 each if he both judges and flags per performance), plus 1/4 of contestants' \$3.00.
3. In order for Judges & Flaggers to be approved they must take a written open-book exam approved by the Board of Directors.

4. All judges will know and understand all rules governing rodeo (as set forth in the CCPRA rule book and any valid ground rules enacted) and shall be responsible for enforcing and upholding same. All decisions shall be left to the discretion of the judges unless in violation of the Association's rule book.
 - a. Judges are required to carry the CCPRA rule book when judging.
5. Neither timers, barrier judge, field flag judge, nor riding judge may be changed during the course of a rodeo except in the case of sickness or by request of an Association official in agreement with stock contractor and rodeo committee.
6. If a PRCA or CCPRA judge is not available, a responsible CCPRA member may judge ONE rodeo.
 - a. A list of approved judges and flaggers will be reviewed for reissuance each January by the Board of Directors.
 - b. Any CCPRA member judging may be declared ineligible to judge for cause by the Board of Directors.
7. Judges & secretary shall be at a rodeo at least 2 1/2 hours before start time. First offense, \$50. Second offense, \$100.
8. A judge who is entered in the rodeo in which he is judging, may not flag his own event.
9. **Talking to Officials:** No contestant may talk to a judge or timer in any way while an event is going on. Questions may be addressed to the judge no sooner than at the end of the event for that performance. Any contestant violating this regulation will be reported to the Association office by the judges or the rodeo where the violation occurs. Violators will be fined \$50.00 and/or disqualified.
10. **Judges' decisions are final if in accordance with CCPRA rules.**
 - a. The decisions of any judges, flagmen, or timers will be final and no protests by contestants will be permitted.
 - b. In all cases of dispute, the rodeo will proceed without delay under existing rules of the CCPRA and the matter of said dispute shall be settled by the Board of Directors.
11. **Scoresheets:** Judges must total their own scoresheet and remain with arena secretary until complete payoff is announced. Changes in scores must be initialed by the judge making the adjustment.
12. **Judges Vests:** When Judges' vests are furnished, judges are responsible for the care and maintenance and shall wear them during all paid performances of the rodeo at which they judge.
13. It is suggested that if some error or question arises during the event, that the announcer be advised to announce that there may be a re-ride or re-run. This should be announced immediately.
14. Any judge failing to comply with these rules will be declared ineligible.

ROUGH STOCK

1. **Mark Out Rule:** To qualify, rider must have spurs over the break of the shoulder and touching the horse when the horse's front feet hits ground first jump out of the chute.
2. **Timing Rough Stock:** Timers to start watch when front feet touch ground at imaginary line on initial move out of chutes.
 - a. Judges to carry a watch in all rough stock events.
 - b. Stopwatch must be used by Judge on open side of gate in all riding events.
3. **Free Roll:** If the horse stalls coming out of the chute, either judge may tell rider to take his feet out of the horse's neck and first-jump qualifications will then be waived. (Free Roll)
4. **Re-Ride Option:** If in the opinion of judges, a rider is fouled at the gate, at the discretion of the judges a re-ride may be given. Contestants must declare himself immediately to get a re-ride in slack or performance.
 - a. If within the eight second ride, stock goes down to the point where the contestant can place 1 foot on the ground, contestant has one jump to declare himself for a re-ride.
 - b. The judge's decision on re-rides shall be in accordance with rules set forth in each individual event.
 - c. Judges/Secretary must record the re-ride on the judges' sheets.
 - d. Riding Judge's sheets will be posted to the CCPRA web page.
5. Contestants may pull riggings, cinch saddle, and pull ropes from either side in all riding events. The middle flank belongs to bronc rider.
6. **Score:** Judges' markings are to be from 1 to 25 on rider and 1 to 25 on animal, full spread to be used. The rider and animal shall be marked separately, marking the rider according to how much rider spurs the animal and the animal according to its performance.
 - a. Judges must score animal even if the contestant bucks off.
 - b. Judges' markings are to be announced publicly after each contestant's ride, if possible.

TIMED EVENTS

1. Positions shall be drawn for in all timed events.
2. **Timing Methods:** The calf roping, steer wrestling, breakaway, and team roping will be timed in the nearest 10th. Electronic timers may only be used in the Girl's Barrel Racing to the nearest hundredth.
 - a. Five second watches are not legal, only digital stop watches are to be used. Cell phones are not permitted to time.
 - b. There are to be two people timing timed events, and two watches of the same type must be used. Time to be split between the two timers; in case of one-tenth difference, contestant will be given lowest time.

3. **Timed Event Barrier:** Barrier judge shall keep a record of the length of the trip rope each performance to assure the same start for contestants each performance. Adjusting length of barrier trip rope will be accomplished by tying knots in the rope on either end.
 - a. A ten second penalty will be added for breaking or beating barrier, and only assessed by barrier judge. In all timed events, a barrier will not be considered broken unless the ring drops within ten feet of the post.
 - b. Barrier equipment must be inspected by the judge before each timed event, if equipment is faulty, it must be replaced.
 - c. Flag judges shall be sure that no one stands close enough to the barrier equipment to tamper with it. Any judge failing to comply with these instructions will be declared ineligible.
4. **Not Tripping the Barrier:** If a calf or steer turns back so as to trip barrier flag before reaching deadline, team will get a rerun. Deadline is defined as length of score across width of boxes.
5. **Lining:** If the judge allows calves to be lined, it is his responsibility to have all calves lined. Anyone turned in by the line judge for violation of lining rules may be fined \$50.00. Judges not enforcing lining rules will be taken off the judging list.
6. **Pushing Stock Out:** All contestants shall have the privilege of having someone push stock out. This person can go no farther than the score line.
7. A field flag judge must ask contestants if they want a second loop or jump. Once a man has been flagged out, he will receive no stock back.
8. **Roping Chute Gate:** In the calf roping, team roping, breakaway, and steer wrestling; chute gate is to remain open after the contestant calls for stock. Under no circumstances should the chute gate be closed after contestant calls for stock, once a contestant calls for stock it is theirs.
9. **Animal Leaves Chute Before Called For:** During any performance if an animal in a timed event escapes the chutes or pens before it is called by the contestant, that animal will be returned by the arena director and the labor crew during, or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by himself. Decision will be made by arena director about when stock is repenned.
10. **Animal Escapes Arena Procedure:** In any timed event if animal escapes from the arena, flag will be dropped, and watches stopped. Contestants will get the animal back with lap and tap start, and time already spent will be added on to time used in qualifying. If time is not recorded, he will be assessed 10 seconds for the first loop thrown, and five seconds for each additional loop thrown.
11. Any time more than three horses are available, no back-to-back runs on the same horse will be allowed.
12. Judges must check timed event cattle before all draws, determine if any stock is not healthy.

13. There will be a Field Flagger and a Field Judge in the Girls Barrel Racing event. Timing shall begin as soon as the horse's nose reaches the starting line and shall be stopped when the horse's nose passes the finish line. The flagman shall not be mounted and must stand at a designated point for entire go round. The FIELD FLAGGER will take his position on the starting line and for NO reason shall he move from his mark from the time the first contestant starts her run, until the time the last contestant finishes her run in that section. The FIELD JUDGE will see to it that all contestants run the proper course, it will also be his duty to pick up and properly place, on the marker, any knocked over barrel, pick up hats, etc. Barrels must be set up square with arena if possible.
14. If electric eye is used, backup flagger must stand behind eye, and timer is to be in usual position in timing stand. One timer will record the time that appears on the electric eye controlled readout. The second timer will operate the backup manual clock or stopwatch and will record the time which is shown thereon. She will operate from the flagman's signals and record the time on the watch. If malfunction occurs with the eye, girl is to be given time on hand watch. If hand watch time is used, then time will go to the tenths with no hundredths used. If there are more than half malfunctions of the electric eye during a performance, hand time will be used on all runs and there will be no re-runs. Time limit for adjusting eye will be at judge's discretion.
15. No circling of horses in arena during a performance or slack.
16. All timed event cattle must be run through the arena prior to the first performance at all rodeos otherwise the stock contractor will be subject to a fine.
17. In the calf roping and steer wrestling events; Steers added to the herd must be thrown down three times before first performance or slack. This is the responsibility of contestants. All calves must be pre-conditioned. "Pre-conditioned" means calves must be roped and tied two times prior to the rodeo.
18. No scoring horses during performance or slack time - \$50.00 fine first offense, double thereafter.
19. **Recoiled or Rebuilt Rope:** In roping events, a dropped rope that must be recoiled and/or rebuilt shall be considered a thrown rope.
20. **Interference by Arena Personnel:** If any arena personnel (pickup men, clowns, announcers, photographers etc.) interfere with a timed-event competition, the contestant may, at the discretion of the judge, receive a re-run providing he has made a qualified run up to the point of interference and contestant declares himself at time of interference.
21. If a timed event contestant is not ready in 90 seconds, the judge may issue a \$50.00 fine.
22. **Stock Elimination:** Timed event directors and/or judges have the right to eliminate uneven stock. Fine for each offense will be \$100.00 to stock contractor. Timed event director must contact stock contractor within 48 hours of the last performance. Fine for each - \$100.00.
 - a. Must be done before the first draw.

- b. When a rodeo has two head and a finals in timed events, event Director has right to try to even stock up for finals, or short go.

BARRIER

1. Barrier to be set by experienced individuals.
2. Stock contractors will furnish all barrier equipment.
3. A barrier shall always be used in calf roping, team roping, steer wrestling, and breakaway roping.
4. A barrier should be constructed out of strong enough equipment to last the entire rodeo performance so that there will be no changes in equipment after the performance starts.
5. The recommended height of the barrier is 32 to 36 inches and measured at the middle of the box.
6. The score line should be taped at the start of the first performance so that it will be put back in the exact spot to finish the go-round.
7. In timed events no one shall be in the box with the contestant unless the contestant asks for help. No feet, hands, or legs shall be allowed to hang over the fence in the box. Violators may be fined.
8. Only cotton string or metal devices of approved type that will be non-injurious are to be used on automatic barriers.
9. **Team Roping Score:** the length of the score shall be the length of the box minus 2 feet.
10. Barrier judge shall keep a record of the length of the trip rope each performance to assure the same start for contestants each performance. Adjusting length of barrier trip rope will be accomplished by tying knots in the rope on either end.
11. **Barrier Penalty:** A ten second penalty will be added for breaking or beating barrier and only assessed by barrier judge. In all timed events, a barrier will not be considered broken unless the ring drops within ten feet of the post.
12. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
13. **Fouls due to Barrier Equipment:** If, in the opinion of the barrier judge, a contestant is fouled by the neck rope or barrier rope, the contestant shall be entitled to a rerun on his original stock, provided that contestant declares immediately or if contestant is obviously fouled during delivery in rope box. Judge's decision is final.
 - a. If the contestant breaks the barrier, he will get the same animal with 10 seconds assessed. The barrier flag must operate in order for time to be considered official.
 - b. No reruns in the timed events unless fouled by the barrier rope or neck rope.
14. **Barrier Failure:** If the barrier fails to work but the flag operates correctly and time is recorded, contestant or team will receive that time. A barrier penalty will be waived unless the barrier is obviously beaten by the contestant.
 - a. If the official time has not started, the contestant or team will receive stock which contestant originally drew if contestant has qualified on that stock. If the barrier was obviously beaten the barrier penalty will be applied to the run.

- b. If the barrier neck rope hangs on the animal and the contestant tries the animal, he accepts the animal. If the contestant pulls up, he will receive the same animal back.
15. In the timed events, if an animal fails to break the neck rope, that animal should be considered a sulking animal and replaced using the extra. If an extra is not available, draw from the set pen for the performance or slack. Animal to be competed at end of performance or slack. Reruns will be given at the discretion of the judge.
16. In the timed events, if in the opinion of the line judge, the animal falls before it crosses the score line, the contestants shall be entitled to a rerun on the original stock, provided that the contestants declare immediately. There will be no penalty added to the rerun if, in the opinion of the judge, the contestants did not deliberately beat the barrier and if the contestants declare immediately.

DRAWING OF LIVESTOCK

1. Order of events to be posted with draw sheets.
2. **Rough Stock:** All stock for contestants in riding events must be drawn by number with one number to be drawn for each contestant. This must be done by one of the hired Judges or an Event Director.
 - a. There must always be as many as four exact copies made of the draw, one to be posted, one copy for each judge and one or more copies for the secretary's records.
 - b. The receptacle containing numbers to be drawn must be held above the drawing member's head and numbers shaken between each number draw.
 - c. Drawing must be conducted so that any entrant may witness the draw.
 - d. In all riding events, a complete performance must be drawn at one time.
 - e. In any final ride, contestants may draw their own animals in the presence of judges, if management desires.
3. **Re-Rides:** Pens selected by stock contractor. Stock Contractors shall submit one more animal per performance than needed for competition. A single animal will be drawn from each pen and will be considered the "re-ride" for that performance. Stock contractor may indicate three featured animals to be held out of re-ride draw. After the re-ride for a given performance has been drawn, featured animals will be returned for regular draw. The first drawn re-ride will be held out along with the featured animals for the 2nd performance.
 - a. Stock Contractors may designate a re-ride if they do not want one to be drawn from the pen.
 - b. The re-ride animal drawn will be the first animal used in case of a crippled animal or an animal not shipped or in the event of contestant being awarded a re-ride. Any re-rides needed thereafter will be drawn from "turn outs" or "doctor outs" for that performance providing they have not been mounted.
 - c. If more re-rides are awarded than there are animals in that performance or slack re-ride draw, the remaining contestants who have not received a re-ride animal,

stock contractor shall state stock drawn from, draw must be from at least five animals.

4. **Timed Events:** In all timed events, stock shall be drawn for two hours before each performance, a list shall be posted one hour before the first performance. There shall be no closed drawing being held.
 - a. All available animals for timed events will be drawn at one time; all remaining contestants on list will have stock drawn for them after first draw is run.
 - b. The judge will draw an animal for each contestant scheduled to compete at that performance. The animal remaining will be considered the "extra". If only one animal (includes extra) remains to complete a run on the cattle, the next person scheduled for competition in the next slack or performance will automatically be paired with that animal. The cattle remaining (not drawn) at the end of the 1st go-round are to be used for the contestants in the next performance or slack.
 - c. Stock contractors may choose to designate an extra if they do not one drawn from the pen.
 - d. All cattle must be run once before any are run a second time; the second run of the cattle must be completed before any are run a third time; etc. When an animal is taken out of the draw after the first draw; make sure that animal number is removed from the draw box.
 - e. No pens of cattle may be drawn for more than one day in advance.
 - f. In case stock is sick, crippled or already shipped, replacement will be drawn from extra animals.
 - g. No contestant may compete on the same head of stock twice at any rodeo in the same event, except in the finals of that event, such as Saddle Bronc Riding.
 - h. Timed event pens must have, at minimum, as many animals as contestants in the performance. i.e. if there are twelve contestants in the performance and no contestants in slack, twelve calves plus an extra must be furnished by the Stock Contractor.
5. **Standard Drawing Procedures:**
 - a. Stock shall be drawn one run and one go-round at a time.
 - b. All cattle in the herd will be run one time before any cattle will be run twice, etc., except for a back-to-back performance rodeo. When this procedure becomes impossible due to a split performance, the draw will include remaining cattle that have been competed on the least number of times. Immediately after a split performance, the draw will then revert to the cattle that have been competed on the least number of times.
 - c. Any animal drawn, will be considered competed on.
 - d. Extras may be added only if competed on an equal number of times at that rodeo, unless otherwise approved by the Event Representative.
6. Non-notified turn outs will not be filled in any event.
7. When a rodeo has two head and a finals in timed events, event Director has right to try to even stock up for finals, or short go.

8. **Stock Replacement:** If an animal that is drawn in a riding event or is drawn in a pen in a timed event becomes sick or crippled before it is out that time, a judge must pass on the animal's inability to be used before it can be shipped or replaced in the draw.
9. Stock contractors must provide one extra animal to the draw in the timed events. Fine: \$50 per head.

MISDRAWN OR INJURED STOCK

1. **Misdraw Defined:** Any animal drawn to a contestant which must be replaced will be considered a misdraw.
2. **Herd Defined:** In the timed events, herd shall be defined as those animals designated prior to the start of the first go-round to be used in a given event. Once a herd has been established for a rodeo, no animals may be added to the herd.
3. **Extra Defined:** In the timed events, if pens are drawn from the pre-designated herd, at least one more animal than the number of contestants should be drawn to be used in the case of a misdraw. Following the cattle draw, that animal (or animals) remaining shall be considered the extra(s). In case the extra(s) are not used for that given performance or section of slack, said extra shall be placed with those animals not already included in a competition draw or a pen draw, unless the subsequent pen ends the run on the cattle.
4. **Misdraw Discovered Prior to a Performance or During Slack:** In case of a misdraw discovered prior to a performance, or any time during the slack:
 - a. If one or more extras are available, all animals not competed on below the misdraw up to the end of the run on the cattle shall be eligible to be drawn. One animal is drawn, that being the animal assigned to the contestant with the misdraw. The contestant who originally had that animal will be assigned the extra. All other contestants will be assigned the animals originally drawn for them.
 - b. If no extras are available, all unused animals below the misdraw up to the end of the run on the cattle shall be eligible to be drawn, with the last unused animal drawn in that run designated the extra.
5. **Misdraw Discovered After the Start of a Performance:** In case a misdraw is discovered after the start of a paid performance:
 - a. If an extra is available, the contestant involved will automatically be assigned the extra, regardless of a possible difference in runs on the cattle.
 - b. If no extras are available, the contestant involved will not compete as scheduled but shall compete later in the performance or immediately after. A replacement animal will be drawn from all animals left in the run. If a contestant is scheduled at the end of a run and no animals are available from that run, one will be drawn from the herd.

RE-RIDES

1. Re-rides will only be given when:
 - a. Animal fails to perform.
 - b. Animal stops.
 - c. Animal fouls rider.
 - d. Failure of contractor's equipment.
 - e. Fouled by pick-up man.
 - f. The contestant declares himself immediately.

Note: Contestants shall not influence the judges by arguing for re-ride at any time.

2. The rider has the privilege of taking the same animal back providing the stock contractor is willing; or rider may have a re-ride drawn. Rider must get that animal back if stock contractor's equipment fails or has privilege of taking the marking. If the contestant requests the same horse back, he must take his score.
3. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws it for a re-ride.
4. If in the opinion of the judges and stock contractor a rider makes two honest efforts to get out on a chute fighting animal and is unable to do so, he may have a re-ride drawn for him.
5. When a final head is to be ridden in riding events at least two additional head of stock will be available for re-rides.
6. If a qualified ride is made by a contestant and the animal is marked by either judge or both judges, at six or under, then contestant shall be eligible for a re-ride.
7. If a contestant's equipment comes off or breaks it will be his own responsibility and no re-ride will be given.
8. Any contestant being marked on one head of stock in any event will not receive any of his money back because of injuries or any other reason.
9. If by his own admission, the flank man did not flank the animal properly, contestant may have a re-ride.
10. If a riding event animal stops after an initial start, and any outside help is used to start it again, contestant will not be required to qualify in order to be awarded a re-ride.
11. If any arena personnel (pick-up men, clowns, announcers, etc.) come in contact with a bucking horse before the qualified time has elapsed, contestant will be given a marking with an option of a re-ride, providing the contestant made a qualifying ride up to the point of the infraction.

RULES TO ENSURE HUMANE TREATMENT OF LIVESTOCK

1. Contestant will be disqualified for any mistreatment of livestock.
2. No locked rowels, rowels that will lock on spurs, or sharpened spurs, may be used on bareback or saddle bronc horses.
3. No wooden paddles. Straps are permissible.
4. A neck rope must be used. If horse stops and calf hits the end of rope in such a manner that calf busts himself, roper will not be responsible.
 - a. Contestants must adjust rope and reins in such a manner that will prevent horse from dragging calf.
 - b. Rope to be removed from calf's body as soon as possible after "tie" is completed.
 - c. Any calves intentionally jerked down shall result in disqualification and \$250 fine.
 - d. Any calves unintentionally jerked down shall result in disqualification. "Jerk down" shall be defined as straight over backwards, with animal landing on his back or head with all four feet in the air. All decisions of the judges are final.
5. If a horse unintentionally drags a calf five feet but less than ten feet, the fine shall be \$50.00. If a horse unintentionally drags a calf ten feet or more, the fine shall be \$100.00. Intentionally dragging a calf, regardless of distance, shall result in a \$250.00 fine for each offense, plus disqualification. Intentional shall be defined as caused by contestant.
6. The placing of fingers or any foreign substance in the eyes, nose, or lips of stock is forbidden and subject to fine.
7. Animals for all events will be inspected by the Director or the majority of contestants present in that event before the draw, and no sore, lame, sick, or injured animal or animals with defective eyesight will be permitted in the draw at any time. Should an animal become sick or be injured between the time it is drawn and the time it is scheduled to be used in competition, that animal shall not be used in competition and another animal will be drawn for the contestant as provided in the rule book. An official Veterinarian should be available at all events.
8. No animal shall be beaten, mutilated, or cruelly prodded. Standard electric prods shall be used as little as possible and shall be used only on the animal's hip, rump, or shoulder.
 - a. A contestant has the right to request that the animal not be hotshotted out. If this right is exercised, and the animal fails to perform, a re-ride will not be awarded.
9. A conveyance must be available to remove animals from the arena in case of injury.
10. No sharp or cutting objects in cinch, saddle, girth, or flank straps shall be permitted. Only sheepskin-lined flanking straps shall be used on bucking stock and shall be the quick-release type.
11. No "loose ropes" allowed in bareback riding.
12. No stimulants or hypnotics to be used or given to any animals used for contest purposes.

13. Chutes must be so constructed as to prevent injury to stock. The arena shall be free of rocks, holes, and obstacles.
14. Clowns are not to abuse stock in any manner or fashion.
15. No small animals or pets are allowed in the arena where restraint is necessary or subject to injury or attack by another animal.
16. Livestock to be removed from arena after completion of entry in contest.
17. Use of fireworks to frighten animals is prohibited.
18. No stock should be confined in vehicles beyond a period of 28 hours without being unloaded, properly fed and watered, provided that when animals are carried in conveyances in which they do have proper food, water, space, and opportunity to rest, the provision for unloading shall not apply.

ORDER OF COMPETITION

1. Girls Barrel Racing must be run after timed events or ground must be worked after Girls Barrel Racing.
2. **Timed Events Splits:** First three positions at the beginning of the first run on the cattle cannot be split in the Tie Down Roping, Team Roping, and Breakaway Roping.
 - a. Splits thereafter are only allowed if back-to-back runs on the same horse. Splits must be done before the performance begins.
 - b. The judge or secretary will supervise position changes (splitting of horses) after the draw of the cattle, moving the first man not riding the horse up to the position to be split.
3. Slack order to be posted at all rodeos and on CCPRA website.
4. If a contestant notifies the official that they are late, animal can only be held to the end of the run that the animal was drawn in.
 - a. No animal should be brought back if turned out of the chute.
5. **Rescheduling:** Only that performance or section of slack which had to be postponed will be rescheduled. Such postponed performance will be rescheduled before the start of the subsequent go-round.

STOCK CONTRACTOR & RODEO LIVESTOCK

1. All livestock must be legibly numbered without duplication.
 - a. Timed event stock may only be numbered numerically without duplication.
 - b. If numbers are blurred or haired over, they must be clipped or renumbered so as to be readable at all times.
 - c. Legible numbers means brands or ear tags, no paint on timed event stock.
 - d. All team roping steers must be branded on the right side or the right horn.

- e. All steer wrestling steers must be branded on the left side or the left horn. Ear tag number or sale tag number of leased steers must be approved by event directors one week before competition.
 - f. No double numbered steers allowed without event director approval.
2. **Branded Animal Requirements:** Timed event livestock must be hot iron number branded with exception of the calf roping and breakaway calves – they can be ear tagged with permanent numbers or branded at the discrepancy of stock contractors.
 3. Only calves and steers that are available for use for the first go-round will be used for any go- rounds following first go-round.
 4. **Unsatisfactory Stock:** Any stock declared by the CCPRA as unsatisfactory will be brought to the attention of the stock contractor. When the animal’s number is turned in to the stock contractor as unfit, a written record shall be sent to CCPRA office and is immediately removed from draw.
 5. **Steer Wrestling Steers:** All steer wrestling steers shall have horns tipped no smaller than the size of a dime. Stock Contractors will cooperate in the tipping of the horns before the animal is competed on. If the stock contractor fails to comply with these rules, he will be fined \$100.
 6. **Calf Roping Calves:** Weight 150 pounds minimum, 260 pound maximum. All calves should be of the same breed and crossbreeds must be of the same cross. If there is any deviation from this, it must be approved by the Calf Roping Director. All calves must be pre-conditioned. “Pre-conditioned” means calves must be roped and tied two times prior to rodeo. If any calves are not pre-conditioned the Stock contractor is subject to a \$100 fine per rodeo.
 7. Steer Wrestling & Team Roping cattle must be all of the same breed.
 8. No team roping steers in the steer wrestling and no steer wrestling steers in the team roping, without approval of both Team Roping and Steer Wrestling Directors or a fine of \$100 per offense will be assessed to the Stock Contractor.
 9. Stock contractors will be expected to cooperate in trimming the horns of steers that are not able to pass through the chute.
 10. **Stock Contractor Responsibility for Personnel and Ground Conditions:** The stock contractors will be responsible for all help, including men loading and turning out stock for timed events. Stock contractors are required to provide experienced, qualified personnel. Stock contractors are liable for oversight of ground conditions and subject to fines if found to be negligent by the Board of Directors.
 11. If an animal is shipped from a rodeo after it has been drawn in a riding event but before it has been ridden or it has been drawn in a pen in a timed event, but before it has been out that time, the stock contractor will be subject to a \$50 fine.
 12. No animal shall be hot-shotted or whipped while being competed on in the rodeo arena. Animal should not be hot-shotted in chute before gate is open while cowboy is on stock’s back.
 13. All stock contractors will furnish all barrier equipment.

14. For all timed events, stock contractors must supply box pads.
15. **Finals Rodeo Livestock**
 - a. Stock to be put up for Bucking Stock of the Year must be in the draw at the Finals Rodeo unless excused by the Board of Directors because of verified injury.
 - b. Stock for Finals Rodeo must be submitted to the Executive Board for approval.
16. The CCPRA prohibits Stock Contractors to charge an additional stock charge, to standard entry fees, to contestants.
17. All timed event animals cannot be run more than twice in one day. Exception: In the roping events (excluding Breakaway), the stock contractor can supply 1/3 enough cattle if over 40 entries on a 1-day rodeo and over 50 entries on a 2-day rodeo. Breakaway calves can be used unlimited times.
18. Stock contractors must provide one extra animal to the draw in the timed events. Fine: \$100 per head.
19. The fine for any rule infraction for the first offense is \$100.00, second offense will be \$500.00, third offense you will be prohibited from bringing any stock to the CCPRA Finals, fourth offense you will be suspended from the CCPRA.
20. If a stock contractor and/or producer is suspended no CCPRA member (including contract performers) shall be eligible to work any rodeo produced by said suspended stock contractor and/or producer. Violation of this rule will result in said member being fined any money won or salary paid at said rodeo, and possible suspension.
21. Stock Contractors must notify timed event directors of any subcontractor or livestock within 24 hours after entries close.

RODEO COMMITTEES

1. Rodeo Committees may designate two contestants that they would like to have featured in a performance. The request must be sent in writing to the CCPRA Office prior to entries closing.
2. If committees have a special or extreme condition whereby, they cannot possibly meet the CCPRA minimum limits, the rodeo has the right to petition the Board of Directors for approval, showing good cause. Limits will then be set based on the Contract's stock requirement with the following agreement:
 - a. Horses and bulls must each be bucked at least once daily at all rodeos when entries warrant.
 - b. Steers must each be run twice per day at all rodeos when entries warrant.
 - c. Calves cannot be run more than twice per day at each rodeo unless a cut is allowed due to injury.
3. If a rodeo committee has been notified by CCPRA office that a stock contractor's rodeo will not count for points due to violation of rules or non-payment of fines, the Committee must inform contestants of same when entering.

CONTRACT PERSONNEL

1. Any person presenting contract acts or contract personnel at CCPRA rodeos will be subject to CCPRA rules regarding conduct and arena rules.
2. All contract personnel must be experienced and qualified.
3. All Contract personnel must sign in with the secretary at the rodeo.
4. All contract personnel should have an active CCPRA Membership. Any contract personnel without a membership must purchase a Day Permit from the Rodeo Secretary.
 - a. Any non-member contract personnel that does not purchase a Day Permit will be billed to the Stock Contractor that hired them.

ANNOUNCERS

1. It shall be a violation of the rules for an announcer to deliberately misrepresent any contest action.
2. Times and markings shall be announced in all events at all times during the contest whether before, during, or after the paid performance.
3. Announcer shall not comment on arena competition (disqualification, score, re-ride, etc.) until after judges or flagmen have made their decision.
4. It should be stressed that the announcer is the communication between the rodeo and the audience, and that the stock contractor and the cowboys provide the display, but the announcer does the selling. Announcer should repeat that this is a CCPRA Championship Rodeo.
5. It should be borne in mind that of all work-oriented skills that have evolved into sport such as lumberjack contests, milking contest, etc. only rodeo is organized and can be considered a major sport of its kind and thus holds a position in America.
6. The announcer should briefly and interestingly explain the entry fee system and awards to the audience thus further establishing that rodeo is an organized sport and not a spectacle or wild west show.
7. The announcer should briefly and interestingly explain the tools of the cowboy trade and sport, such as roping horse, rope, pigging string, buck rein, etc. at the appropriate time bringing the audience to the familiarity and identification with the cowboy, and thus increasing their interest in the sport.
8. Overstatement and untruths by announcers should be discouraged in the sport of rodeo which is eminently qualified to stand alone without the use of such ploys.
9. Announcers shall not give the impression that cowboys are biased towards minority groups or other factions present and their hair or dress.

SPECIALTY ACTS & RODEO CLOWNS

1. Specialty Act:

- a. It is urged that all specialty acts be somehow related to cowboy skills, outdoors, or animals, such as trick riders, whip acts, dog acts, horse act, etc. thus making them compatible with the rodeo performance, and an added treat in the same general area of entertainment that a rodeo audience enjoys.
- b. It is suggested that quality and professionalism be constantly maintained and upgraded, and that anything less than that be considered detrimental to the sport of rodeo and the CCPRA. Any specialty act obviously detrimental to the rodeo may be reviewed by the Board of Directors and a letter to that effect issued.

2. Rodeo Clown:

- a. It is urged that rodeo clowns keep it clean. As we consider rodeo America's Finest family entertainment, it is suggested that jokes with double-meaning or those which depend on sexuality for humor be eliminated. By the same token a clown with a bra in his hand or the seat of his pants on fire is generally funny to all and offensive to none.
- b. It is also suggested that a rodeo clown appear at other times than the bull riding, and they try to offer at least two short acts during each performance to take care of the inevitable slack during the normal transition from event to event.

TIMERS

1. Contestants upon entering a CCPRA rodeo, will pay a \$21 Office Fee, \$2.00 from the Office Fee will be allocated to pay the two timers.
 - a. Each timer will be paid by the Rodeo Secretary \$1.00 per contestant.
2. Timers must be experienced and qualified, a timing course is available through the CCPRA Office for new timers.

RODEO SECRETARIES

1. The Rodeo Secretary will list all scores and times on result sheets. Rodeo results and unpaid fees shall be sent to the CCPRA office by noon the following Monday of the last performance or by noon following the date of the last performance. All original rodeo results and other reports required to be submitted by the arena secretary to the CCPRA must be postmarked no later than three days from the date of the last performance. Failure to abide shall result in a \$50.00 fine.
2. All rodeo secretaries must submit proof of annual \$10,000.00 performance bond to the Association office before a membership card is issued.
3. Judges & secretary shall be at a rodeo at least 2 1/2 hours before start time. First offense, \$50. Second offense, \$100.

PHOTOGRAPHERS, VIDEOGRAPHERS, & MEDIA

1. Photographers and Videographers must be in full western dress code. Refer to Page #17
2. Photographers and Videographers that are not CCPRA Card Holders cannot be inside the arena or behind the chutes.
3. Drones cannot be flown over the arena when contestants are competing.

FINALS RODEO

1. **Finals Rodeo Committee:** A Finals Rodeo Committee will be established by the Board of Directors.
2. **Executive Committee** has the final say on all decisions pertaining to the CCPRA Finals.
3. **Qualifiers:** The top 12 money winners from each event in the overall Association standings at the end of the season will be eligible to compete at the Finals Rodeo. The 13th spot at the CCPRA Finals, in every event, will be filled by a youth contestant that is a CCPRA member. Regardless of their place in the standings, the youth member will roll up to the 13th spot. If a person in the top 12 is unable to compete, the numerical standings will be used to fill any positions.
 - a. To be considered, all contestants must enter on entry day.
4. In order to be eligible to compete at the Finals, a contestant must have purchased a membership card and have won money in competing event. If event does not fill, it reverts back to high money won.
5. **Entry Fees** for the Finals are \$225, no matter what the added money is.
6. **Added Money:** All Prize monies added by the Finals Rodeo Committee shall be divided into nine (9) shares with the team roping event receiving two (2) shares, and all other events receiving one (1) share each.
7. **CCPRA Finals Pay Off:** 4 monies to be paid at the Finals; 6 monies will be paid in all events if the added money per event is \$8,000.00 or more.
8. **Rodeo Minimums:** There is no rodeo minimum to qualify for the CCPRA Finals, however in order to qualify for year-end awards at the CCPRA Finals, contestants must have competed at a minimum of five rodeos.
9. **Finals Competition Order:** Competition order of finals rodeo will be as follows for 2 go-round finals: positions will be drawn for in the first go-around and from last place to first place (after first go-round points are added) in second go-around with the exception of the barrel race. Barrel race will be reverse draw for the second round.
 - a. This draw may be done with secretary and judge early enough in day to be included on day sheets.
 - b. 3 go-rounds will have the first go-round drawn for, the second go-round will go from first to last place, and the third go-round will go from last to first place.
 - c. 4 go-rounds will have the first go-round drawn for then reversed for the second go-round. Third go-round will go from first to last place, fourth go-round will go from last to first place.

10. Award Eligibility:

- a. In order to receive any year-end awards, said recipient must have a current CCPRA membership card.
 - b. In order to receive any year-end awards, said recipient must have competed in five CCPRA rodeos that year.
 - c. Finals Rodeo qualifiers must compete in all Finals Rodeo performances to receive any CCPRA awards unless excused by doctor's certificate or if rodeo is postponed or cancelled.
 - d. Contestants eligible for the Finals All Around award must compete in at least two of the events for which he or she is eligible at the Finals Rodeo.
- 11. Ties as Pertains to Awards:** At Finals Rodeo, buckle or other prizes for any event with a tie for first place, both first place awards will be duplicated.
- 12. Team Roping Awards:** There will be a champion header and heeler for year-end finals. Two buckles and two saddles. Secretary will keep separate points and publish on the website. Top 12 header and top 12 heelers will go to the finals, along with the 13th spot youth.
- 13. Turn-Outs at the Finals:** A contestant who turns out of any or all of the performances of the CCPRA Finals rodeo will be fined \$100 plus the entry fees
- 14. Vet Out at Finals:** All vet outs must be submitted 24 hours prior to the first performance or contestant is responsible for entry fees.
- 15. Dragging at the Finals:** At the Finals Rodeo during the Girl's Barrel Racing a tractor drag will be completed halfway through the draw. If there are 13 contestants, the tractor will rake after 7 contestants have run.

FINALS PERSONNEL

1. **The following things are required to be considered eligible to work the current year finals rodeo.**
 - a. Membership cards must be purchased by August 1st.
 - b. The judges and flaggers for the Finals will be selected by ballot vote of the Board of Directors. Payment determined by board each year.
 - Three Judges will be hired to work the Finals Rodeo.
 - c. Timers, arena director, secretary, chute boss (barrier boss) will be selected by ballot vote by the Board of Directors from eligible members. They will be paid a fee set by the Board of Directors that fits within current year's budget. If any perks are available they will be specified at that time. No other perks will be negotiated.
 - d. Payment received by Finals announcer, clown, act or sound person will be based on contractual agreement with the CCPRA Board of Directors and must fit within current year's budget.

- e. Pick-Up Men and Bullfighters will be selected and voted on by the Board of Directors with input from the Rough Stock Event Representatives. Payment will be determined by the board each year.

FINALS LIVESTOCK

1. The payment for the stock for the Finals Rodeo will be decided upon by contractual agreement with the CCPRA Board of Directors.
2. The executive riding event director and Executive Board will determine the stock to be used at the Finals. The stock contractors will submit a proposed Finals rough stock list to the executive riding event director no later than 2 weeks prior to the Finals date. The Rough Stock Director and Event Representatives will pick animals to be used at the Finals based off of the Stock Contractors submissions. Subject to approval from the CCPRA Executive Board. The CCPRA Office will provide the executive riding event director with copies of riding event judges sheets. Substitutes must be approved by the director of that event.
3. The executive timed event director and the stock contractors will determine the cattle to be used at the Finals. The stock contractors will submit proposed Finals cattle pens to the Executive Timed Event Director no later than 2 weeks prior to the Finals date. The Timed Event Director and Event Representatives will pick pens to be used at the Finals based off of the Stock Contractors submissions. Subject to approval from the CCPRA Executive Board. The CCPRA Office will provide the executive timed event director with copies of timed event judges sheets. Substitutes must be approved by the director of that event.
4. Two re-rides are needed for each event, no matter how many entries. Re-rides will be designated; order of re-rides will be drawn. Re-rides will be paid to the contractor.

RODEO EVENT RULES

SADDLE BRONC RIDING

GENERAL RULES

1. Timers to start watch when inside shoulder clears point of the chute.
 - a. Judges to carry a watch in all rough stock events.
 - b. Saddle bronc riding shall be timed for 8 seconds.
2. **Mark Out Rule:** To qualify, the rider must have spurs over the break of the shoulders and touching the horse when horse's front feet hit the ground first jump out of chute.
3. Horses to be furnished by the stock contractor.
4. **Equipment:**
 - a. Riding to be done with plain halter, one rope-rein, and saddle. The contestant is to provide his own halter, saddle, and rein. Saddle to follow specifications listed below under 'Saddle Specifications'.

- b. Standard halter must be used unless agreement is made by both contestant and stock contractor.
 - c. Riding rein and hand must be on the same side. Hack rein to be attached to halter or throat latch with permission of stock contractor.
 - d. Horses to be saddled in the chute. Rider may cinch his own saddle. Saddles shall not be set too far ahead of horse's withers. Either stock contractor or contestant has the right to call the judges to pass on whether or not horse is properly saddled and flanked to buck its best. The middle flank belongs to the rider, but the contractor may have the rider put flank behind curve of horse's belly.
 - e. Flank cinch may be hobbled.
5. **Re -Ride Options:**
- a. If in the opinion of the judges, a saddle bronc deliberately throws himself, the contestant shall have the choice of that horse, or he may have a horse drawn for him from the re-ride horses.
 - b. If the stock contractor's equipment is used and breaks, the rider shall be given a re-ride. If the flank comes off, the rider may be given a re-ride provided he has completed a qualified ride.
6. **Any of the following offenses shall disqualify a rider:**
- a. Being bucked off.
 - b. Changing hands on rein.
 - c. Wrapping rein around hand.
 - d. Pulling leather. One hand must be free at all times.
 - e. Losing stirrup.
 - f. Touching the animal, himself, saddle, or rein with free hand.
 - g. Riding with locked rowels or rowels that will lock on spurs. Dry resin may be used on chaps and saddle. Anyone using any other foreign substance will be disqualified. (The judges will examine clothing, saddle, rein, and spurs, an exception will be made if local rules make it necessary for covering of spur rowels.)
 - h. Judges may disqualify a bronc rider, who has been advised he is next to go, if he is not above the animal with his glove on (if used) when previous horse leaves the arena.

CONTEST SADDLE SPECIFICATIONS

1. **Rigging:** 3/4 double-front edge of Dee ring must pull not further back than directly below center point of swell. Standard E-Z ring type saddle Dee must be used and cannot exceed 5 3/4 inch outside measurement.
2. **Swell Undercut:** Not more than two inches - one inch on each side.
3. **Gullet:** Not less than four inches at center of fork of covered saddle.

4. **Tree:** Saddle must be built on standard tree. Specifications: Fork - 14 inches wide. Height - 9 inches maximum. Gullet - 5 3/4 inches wide. Cantle - 5 inches maximum height, 14 inches maximum width. Stirrup leathers must be hung over bars. Front cinch must be at least five inches wide.
5. Saddle should conform to the above measurements with a reasonable added thickness for leather covering. No freaks allowed.

BAREBACK BRONC RIDING GENERAL RULES

1. Timers to start watch when inside shoulder clears point of the chute.
 - a. Judges to carry a watch in all rough stock events.
 - b. Bareback Bronc Riding shall be timed for 8 seconds.
2. **Mark Out Rule:** To qualify, the rider must have spurs over the break of the shoulders and touching the horse when horse's front feet hit the ground first jump out of chute.
3. Horses to be furnished by the stock contractor.
4. **Equipment:**
 - a. Riding to be done with one hand rigging. Contestant to provide his own rigging. Rigging is to be not over ten inches in width at hand hold and not over six inches at the Dee ring, or not a freak. Judges to decide on all rigging. Quick-release rigging is not legal to use.
 - b. Chute boss, stock contractor or judges may ask for check on rigging while rider is getting on horse.
 - c. The stock contractor may call the judge to pass whether the rigging is being set and/or cinched in a way that might hurt the horse's back. All cinches must be at least five inches wide. No rigging may have metal, fiberglass or other objectionable material underneath rigging. All riggings must have enough sheepskin or sponge rubber underneath to cover the horse's withers.
 - d. The contestant will have the right to call or pass on whether riggings are objectionable. All bareback riders will have a pad under rigging approved by stock contractors.
 - e. Rider must be able to pull riding hand free from rigging or subject to a fine of \$50.00, second offense \$100.00. They may ask for a check on the glove at any time riding hand is free from rigging.
 - f. There will be no tape or other adhesive material or substance other than dry resin and/or benzoin used on the rigging or under the rider's glove, such as finger wraps, and tape across palm, which will be a plain glove with no flaps, wedges, welds or gimmicks or is subject to a \$50.00 fine.
 - g. The rider may have a single layer of leather under the handhold
5. One arm must be free at all times.
6. **Any of the following offenses will disqualify a rider:**

- a. Riding with rowels too sharp or locked in the opinion of either judge or stock contractor.
 - b. Being bucked off.
 - c. Touching the animal or himself with free hand.
 - d. Judges shall disqualify a bareback rider who has been advised he is next to go if he is not above the animal with his glove on when previous horse leaves the arena.
 - e. If rigging comes off horse with or without breaking, rider is disqualified.
7. **Re-Ride Options:**
- a. Riders who are knocked off at the chute when a horse falls out of the chute will be entitled to a re-ride at the discretion of the judges.
 - b. The rider may be given a re-ride if the flank comes off or breaks, provided the rider completes a qualified ride.
 - c. The matter of re-rides shall be decided by judges.

BULL RIDING GENERAL RULES

1. Timers to start watch when inside shoulder clears point of the chute.
 - a. Judges to carry a watch in all rough stock events.
 - b. Bull Riding shall be timed for 8 seconds.
2. Bulls to be furnished by the stock contractor.
 - a. Head fighting bulls having bad horns must be tipped or kept out of draw. Bull with sharp horns should be tipped before being put in the draw.
3. **Equipment:**
 - a. Riding to be done with one hand and loose rope, with or without a handhold; no knots or hitches to prevent rope from falling off bull when rider leaves him.
 - b. No rings or stops to be used on bull rope.
 - c. Bull rope must have a bell when bull leaves the chute. . Bell must be under the belly of bull.
 - d. The contestant will have the right to call judges to pass on whether or not bull is properly flanked to buck to best of his ability.
4. One arm must be free at all times.
5. Rider not to use sharp spurs.
6. **Rider will be disqualified for any of the following offenses:**
 - a. Being bucked off.
 - b. Touching the animal or himself with free hand or chaps under the rope when rope is being tightened.
 - c. Judges may disqualify a bull rider who has been advised he is next to go if he is not above the animal with his glove on when previous bull leaves the arena.

7. Re-Ride Options:

- a. The contestant is entitled to a re-ride if bull fails to break from chute, if the contestant is dragged off on the gate or bull stops completely.
 - b. Riders who are knocked off at chute or if bull falls, will be entitled to a re-ride at the discretion of judges.
 - c. If the flank comes off, rider may be given re-ride provided he has completed a qualified ride.
 - d. The matter of re-ride shall be decided by the judges, regardless of performance.
8. If the rider makes a qualified ride with any part of the rope in riding hand, he is to be marked.
9. No more than two men may be on chute to pull contestant's rope.
10. Bull riding day money will not be offered at any CCPRA rodeo.

CALF ROPING

GENERAL RULES

1. There will be two timers, a field judge, and a barrier judge. Time to be taken between two flags.
2. Rope must be tied hard and fast. The contestant must rope the calf, dismount, go down rope and throw the calf by hand and cross and tie any three feet.
 - a. If the calf is down when roper reaches it the calf must be let up to his feet and be thrown by hand.
 - b. Rope must hold the calf until roper gets hand on calf.
 - c. Tie must hold, with legs crossed until passed on by the judge.
 - d. Roper must not touch calf after giving a finish signal until the judge has completed his examination. If the tie comes loose or calf gets to his feet before the tie has been ruled a fair one the roper will be marked no time.
 - e. Calf roper will be limited to thirty (30) seconds without counting any penalties.
3. Catch as catch can.
4. Two loops will be permitted, and should the roper miss both, he must retire, and no time will be allowed.
 - a. Roping the calf without releasing loop from hand is not permitted.
 - b. If the roper intends to use two loops, he must carry two ropes and must use second rope for second loop.
5. The field judge will pass on the tie of calves, timing six seconds from the time the rope horse takes his first step forward after the roper has remounted. **ROPE WILL NOT BE REMOVED FROM CALF AND ROPE MUST REMAIN SLACK UNTIL THE FIELD JUDGE HAS PASSED ON TIE.**
 - a. In the event a contestant's catch rope is off a calf after completion of the tie, the 6 second time period is to start when roper clears calf.

- b. Flagger must watch the calf during the 6 second period and will stop watch if calf kicks free using time shown on the watch to determine whether the calf was tied long enough to qualify.
 - c. Field flagger in calf roping to be provided with a stopwatch by rodeo secretary.
 - d. Roper has a right to see the stopwatch for time registered when the stopwatch was stopped.
 - e. Under any circumstances roper will be disqualified for removing rope from calf after signaling for time, until passed on by the field judge.
6. If there is a right-hand box, calf ropers will come from this box.
7. Contestant must adjust rope and reins in a manner that will prevent horse from dragging calf.
- a. If the horse unintentionally drags the calf five feet but less than ten feet, the fine shall be \$50.00.
 - b. If the horse unintentionally drags a calf ten feet or more, the fine shall be \$100.00.
 - c. Intentionally dragging a calf, regardless of distance, shall result in a \$250.00 fine for each offense, plus disqualification. Intentional shall be defined as caused by contestant.
8. **Jerk Down Rule**
- a. Any calves intentionally jerked down shall result in disqualification and \$250 fine.
 - b. Any calves unintentionally jerked down shall result in disqualification. "Jerk down" shall be defined as straight over backwards, with animal landing on his back or head with all four feet in the air. All decisions of the judges are final.
9. If the contestant ropes the wrong calf, he must rope the right calf before the next go-round starts. The animal that must be returned will be returned during or at the end of performance.
10. **Stock Specifications:**
- a. Weight Limit for Calves: 150 pounds minimum, 260 pounds maximum.
 - b. All calves should be of the same breed and crossbreeds must be of the same cross. If there is any deviation from this, it must be approved by the calf roping director.
 - c. Calves cannot be run more than twice a day at each rodeo unless a cut is allowed due to injury.
11. At indoor rodeos the length of score line may be no longer than length of roping box minus three feet, unless other arrangements are approved by the calf roping director or a man of his choice.
12. Neck ropes must be tied with cotton string. No metal snaps or hardware shall be used in the timed events.
13. If there must be a re-run of calves to complete a go-round, re-run must be drawn from all calves. All calves must be tied down in the presence of stock contractor and event director or spokesman at least one hour prior to drawing of stock.

14. If after one go-round has been completed, a fresh calf has to be used, the calf must be roped and tied before the drawing, but if extra calves have been tied at that rodeo, they will not be considered fresh.
15. Calves at the rodeo may be held out before the draw by the discretion of judge. Judge's decision is final. The Director must contact the stock contractor the following Monday after the rodeo.

BULLDOGGING GENERAL RULES

1. There shall be two timers, a field judge, and a barrier judge. Time to be taken between two flags.
2. If steer gets loose dogger may take no more than one step to catch steer. After catching steer, dogger must bring it to a stop or change directions and twist down.
 - a. Steer must be caught from the horse.
 - b. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by dogger putting animal's horns into the ground, it must be let up on all four feet and then thrown.
 - c. Steer will be considered down only when it is lying flat on its side, or on its back with all four feet and head straight.
 - d. Dogger must have hand on steer when flagged.
 - e. The fairness of catch and throw will be left to the judges and their decision will be final.
 - f. There will be a 30-second elapsed time limit in the steer wrestling. A whistle indicating "no time" shall be blown by the timer at the end of the 30 second span, unless two head - then it shall be blown at the end of a 60 second span.
3. If dogger misses or loses steer, flagman must ask dogger if he wishes another jump. Dogger must reply at once.
4. Contestant must furnish own hazer and horses.
 - a. Only one hazer allowed.
 - b. Hazer must not render any assistance to contestant while contestant is working with steer. Failure to observe this rule will disqualify the contestant.
 - c. Contestant and hazer must use the same two horses they leave the chute with.
 - d. Hazer will be disqualified for jumping steer.
5. After the arena is ready for the next contestant, there shall be no circling of horses in the arena.
6. Line judge has the option to require contestant to run after rodeo if contestant cannot control his horse in box.
7. A barrier shall always be used in the Bull Dogging.

8. Anyone jumping from the offside in the bulldogging must notify the rodeo secretary when entering, and if possible, the barrier should be arranged on the offside in the bulldogging for such contestants.
9. If a bulldogger is using the same horse as another dogger he must notify the rodeo secretary and/or stock contractor when entering or one hour before rodeo starts.
10. **Stock Specifications:**
 - a. A weight limit shall be placed on bull dogging cattle: minimum of 450 pounds and maximum of 650 pounds.
 - b. Contestant will not be required to compete on a crippled steer or a steer with a broken horn.
 - c. No steers can be used two years in a row unless approved by the director.
11. No re-runs will be given due to hanging of a horn, or horns, in chute.
12. If a bulldogger is using the same horse as another dogger he must notify the rodeo secretary and/or stock contractor when entering or one hour before rodeo starts.
13. If the contestant dogs wrong steer, he must dog right steer before next go-round starts. The animal that must be returned will be returned during or at the end of performance.
14. The contestant is required to turn the steer's head so it can stand up after time has been recorded.

DALLY TEAM ROPING GENERAL RULES

1. There shall be two timers, a barrier judge, and a field flag judge. Time to be taken between two flags.
 - a. Time will be taken when the steer is roped, both horses facing steer in line with ropes dallied and tight. Steer must be standing up when roped by head or heels.
 - b. Team roping will be limited to 30 seconds, not including any penalties.
2. **There will be only three legal head catches:**
 - a. Head or both horns;
 - b. Half a head;
 - c. Around the neck.
3. **Illegal Head Catches:** A team cannot be flagged out until they have been flagged and the catch inspected.
 - a. Front leg or in the mouth is illegal.
 - b. If hondo passes over one horn and the loop over the other catch is illegal
 - c. If loop crosses itself in a head catch, it is illegal. This does not include the heel catches.
 - d. Any questions as to catches in this contest will be decided by the judges. . If a field judge tells the header to hold the steer so the field judge may inspect the head catch, and the header does not do so, the team may receive a "no-time".
4. Any heel catch behind both shoulders is legal if rope goes up heels.

5. **Throwing Heel Loop:** The steer's body must be changed and moving forward before the heel loop can be thrown. However, if the steer stops, it must only be moving forward for the heel loop to be legal. Any heel loop thrown in the switch will be considered a crossfire and no time will be recorded.
6. One hind foot receives a five second penalty.
7. If the steer is roped by one horn, roper is not allowed to ride up and put rope over other horn or head with hands.
8. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from loop by hand. However, should the front foot or feet come out of the heel loop by the time the field judges drops his flag, time will be counted.
9. Each contestant will be allowed to carry only one rope. Each team will be allowed two loops.
 - a. When an average will be paid, three loops will be given.
 - b. Roping steers without turning loose the loop will be considered no catch.
 - c. Roper must dally to stop the steer.
 - d. No tied rope allowed, except for heelers 50 years or over.
 - e. Broken rope or dropped rope will be considered no time, regardless of whether time has been taken or not.
10. **Splits:** All changes in lists of roping order to split horses, etc. must be made with the rodeo secretary at least an hour prior to the performance. After stock is loaded, ropers must rope in order listed.
11. Steers must not be handled roughly at any time, and ropers may be disqualified if in the opinion of the field judge they have intentionally done so.
12. **Team Roping Go Twice:** Team roping shall be go once at all CCPRA rodeos with the exception of stock contractor or rodeo committee approval. With committee approval, they can go twice at CCPRA Rodeos. If team roping is go twice, points will only count once per man for the all-around highest money won.
13. If the contestant ropes the wrong steer, he must rope correct animal drawn before next go round starts. Animals that must be returned will be returned during or at the end of performance.

GIRLS BARREL RACING

GENERAL RULES

1. Girl's Barrel Racing is a timed event, using colored 55-gallon steel drums. **Same barrels must be used throughout entire rodeo.**
2. Both ends of the barrels should be enclosed.
3. There shall be no rubber or plastic barrels, or barrel pads used.
4. If barrel covers are used, they should be used in slack as well as performances.

5. There is to be only one contestant horse in the arena at a time during the barrel race, without exception.
6. Contestant must notify the rodeo secretary if two are riding the same horse and request being split in drawn performance. Second contestant scheduled to compete shall be moved to the bottom of that performance. In no instance can a contestant be moved up in the draw.
7. Starting gates will remain the same for all contestants during the entire rodeo.
8. The start/finish line and the position for the barrels must be marked permanently for the entire rodeo.
9. The contestant is allowed a running start and will be required to run in and out of the arena only when an acceptable, centrally located gate or gates safely permits, or by special Board of Director approval. Gates less than 10' off center on a standard pattern will be considered centrally located. All bottom brace bars in the alley and gateway must be covered with dirt for safety.
10. If the gate is centrally located or a bit off-center, contestant must keep a forward motion toward the first barrel. If a side or corner gate, a spin or pivot is acceptable in either direction.
11. The barrel pattern should be situated in such a manner as is centered to the gate with the first and second barrel equal distance from the center gate.
12. Time will begin when the contestant crosses start/finish line.
13. Contestants will be assessed a five-second penalty for knocking over a barrel. Touching the barrel is permitted.
14. Should barrel be knocked over and it sets up on opposite end, the five-second penalty will be assessed.
15. The barrel must be set back on marker if barrel is moved.
16. Failure to follow course disqualifies the contestant for that go-round.
17. Running position must be drawn for by the management and the order reversed for each go-round.
18. At approved races girls can only enter once and must ride under her own name.
19. Upon completion of a go-round, the management may, if they desire, pick the top times to run during the performance for succeeding go-rounds. A draw for position must be made among the top girls.
20. In case of ties, all money shall be split as won by the contestants first run.
21. If in the event of a tie for an undividable prize, a run-off shall be required unless the girls involved would rather flip a coin. If run-off is made, it is to be only for possession of the item. Winners shall be listed according to the first run a tie. If a girl does not want to run-off or flip a coin, she forfeits the prize unless the committee will donate another prize.
22. After the arena is ready for the next contestant, there shall be no circling of horses in the arena. Fine \$50.00.

23. Contestant must come into arena and head for first barrel at least at long trot without deliberately circling. In the event of a side gate entry, barrel racer may enter arena and directly position horse for her start.
24. A barrel race contestant has 60 seconds from the time her name is called to enter the arena and cross the start line or contestant will be flagged out.
25. Contestants shall not be let past the entry gate into the arena during the barrel race.
26. Any barrel racer tampering with or moving ropes used as barrel markers will be disqualified for the balance of that rodeo and be subject to fine.
27. One judge must be present and the first three competing contestants when marking barrels for the first performance or slack.
 - a. This must be no later than one hour prior to the first performance or slack.
 - b. The first three competing contestants will be held accountable for being sure this is done and if it is not done, fined \$50.00 each.
 - c. In case of a turn out, the next contestant may be advanced to this position.
 - d. If no competing contestants are present to set barrel marker in time stated and the judge sets the pattern at their discretion it stands as final. No changes will be made, the barrel racers will not be allowed to tamper with or re-set the pattern after the judges have set it.
28. Judges shall initially set barrels on markers. Judges shall check barrel and eye markers with a tape measure prior to each rodeo performance.
29. Should for any reason the barrels not be placed on the markers, or the flagman not be in the correct place, things must be put in correct order and all contestants who ran on the incorrect course must be rerun with no penalties assessed.
30. When a rerun is required for any reason, there shall be a delay of thirty (30) minutes, if contestant so desires and will be penalty free.
 - a. Judges must make the decision that barrels were not on marker. Should this happen, contestants and judges should be notified, then judge and arena director will set the time for rerun.
 - b. In the event a barrel is off the marker, or the timer of flagman is not in the proper position and ALL contestants cannot be notified, and conditions cannot be corrected, and a rerun given, the rodeo will be paid off using the day money system in order not to sacrifice the money won at the rodeo. Points will count.
31. If a barrel racing contestant runs out of order, the contestant will be disqualified.
32. No practice runs will be made with barrels on markers.
 - a. This includes junior barrel races and jackpots if before or between split goes or go- rounds.
33. All girls are required to wear cowboy hat, long sleeved collared shirts, western boots, and must be neatly dressed, clean, and be in an orderly manner. No FADED denim allowed at the Finals!
34. All girls must carry a flag if requested during grand entry.
35. Gate must be closed during the Barrel Racing if arena circumstances allow.

36. If a rule is not covered in CCPRA. rule book, refer to WPRA rules

BARREL RACING JUDGES, TIMERS & ELECTRIC EYES

1. There shall be two timers, a field flagger, and a field judge in Girl's Barrel Racing.
2. There will be no talking to timekeepers, flagger, or field judge during the barrel racing event.
3. At a sanctioned CCPRA rodeo, an electric eye is mandatory. Stock contractor is fined \$100 dollars, doubled after. A three-minute time limit will be given for electric eye setup. If the eye is not functional in that time, backup flag will be used.
4. Equipment necessary: complete electric eye timer plus one extra timing clock or stopwatch to be operated manually.
5. If electric eye is used, backup flagger must stand behind eye, and timer is to be in usual position in timing stand. One timer will record the time (including hundredths) that appears on the electric eye controlled readout. The second timer will operate the backup manual clock or stopwatch and will record the time which is show thereon. She will operate from the flagman's signals and record the time on the watch. If malfunction occurs with the eye, girl is to be given time on hand watch. If hand watch time is used, then time will go to the tenths with no hundredths used. Both timers must be responsible for writing down times on a time sheet, anytime hand watches are used. If the electric eye fails to work for more than one half of the contestants who competed in an entire go round (includes performances and slacks), the backup (manual) recorded time will be the official time for all contestants in that go round. Time limit for adjusting eye will be at judge's discretion.
6. Permanent markers should be put in the ground for the electric timer. Electric timers should be placed on the score line no closer than the width of the first two barrels for the electric eye to be centered in each performance. Person setting up timer should stand back at least 6 feet from the timer unless a mechanical failure occurs.

BARREL RACING GROUND CONDITIONS

1. If ground conditions are found to be unsafe for competition due to a MAN-MADE error or omission, that section of the performance or slack shall be stopped, as to protect the rider and horse. If Ground Conditions are considered to be inadequate at the discretion of the judge and director, judge and contractor, director and contractor, or any combination thereof, then the contestant will be given the option to turnout without a fine or run at her own risk.
2. In the event that a serious ground deficiency occurs, that section or sections that compete on the less favorable ground shall be considered a separate barrel race and added money shall be divided accordingly.
3. Due to an abbreviated barrel race caused by defective ground condition, only four monies shall be paid to each section that competes.

4. In case of an extreme ground condition change that was MAN MADE, a formal complaint must be submitted to a judge/director BEFORE the second round of competition begins.
5. If ground conditions are such that a rerun would be granted, barrel race should be stopped and all contestants in that section granted a rerun when ground conditions are corrected. Each contestant shall have the option to rerun or keep her recorded time. The section will run in the order originally drawn.

BARREL RACING GROUND PREPERATIONS

1. The committee is required to prepare ground in the arena to be consistent throughout the event.
2. Ground must be worked halfway through the performance. Turn outs and releases will be included in the count.
 - a. If there are 12 contestants to run during a perf, the ground must be worked after 6.
 - b. If there are 13 or 14 contestants to run during a perf, the ground will be worked after 7;
 - c. If there are 15 or 16 contestants to run during a perf the ground will be worked after 8, etc.,
3. In slack, ground throughout the barrel pattern must be worked with a tractor immediately before the barrel race and dragged after the equivalent number of contestants drawn for a performance.
4. The ground in slack will be dragged after the equivalent number of contestants drawn for a performance and will be dragged in the same position (between the same two contestants) when the second go starts in slack or the list is reversed for back to back runs in slack, perf, or approved competition. Turn outs or releases will be included in the count.
5. When there is no rodeo performance to use as a guideline, the ground around the barrels shall be worked immediately before the barrel race and after not more than 12 contestants have run.
6. If slack is run before first perf of rodeo, it is mandatory to work and water the ground the same as will be done for the perf.

BARREL RACING VET RELEASES

1. Barrel Racers will be allowed two vet outs per year either as a visual vet out or with a vet's note. When vetting out Barrel racer cannot compete for ten days- Contestants cannot enter on another horse, they must sit out ten days from rodeo they vetted out at.

THE CLOVER LEAF PATTERN

STANDARD DISTANCE

PLEASE NOTE: Course should be set up allowing as much room as possible from gate to starting line.

1. Standard maximum distance is 30 yards (90 feet) between barrels one and two, and 35 yards (105 feet) to the end barrel. The standard barrel race course shall be used and barrel set square with arena unless arena size and conditions i.e. wet or slippery areas, prevent the placement of exact course. The distance between the barrels may be shortened but all barrels when set on inside of rope marker must have the markers 17 feet from the fence. The third barrel shall be no closer than 35 feet from the fence for the standard course and no closer than 25 feet from fence for a shorter course.
2. The starting line for all barrel races must be 20 yards, whenever possible, from barrels one and two. It should be 15 yards from the chute or fence. If under this, an opening must be provided for the girls to run home into and kept clear. Gate cannot be closed unless girl requests it.
3. When rodeo has non-pro, jr. barrel race or a queen contest that uses the clover leaf pattern, barrels must be set on different set of markers.
4. An additional event requiring the use of a barrel, barrels must not be put on CCPRA barrel markers.
5. Markers should be buried at the location of each barrel, so the barrels will be in the same place during each complete go-round.
6. When marking barrels, a steel tape should be used. It is not recommended to use rope for measuring as it can stretch or shrink. A steel stake, or something of that caliber, should be pounded into the ground. Barrels are to be marked one hour before performance, with the stipulations that the Stock Contractor has provided the equipment. Failure to have barrels marked at this time may result in fine.
7. Ground conditions will be considered in setting up the barrel pattern.

BREAKAWAY ROPING

GENERAL RULES

1. There shall be two timers, a barrier judge, and a field flag judge. Time to be taken between two flags.
2. **To Qualify Contestants Must:**
 - a. Ropers will start from the box on the right behind the barrier.
 - b. **Legal Catch:** The only legal catch will be a bell collar catch. Any other catch will be called a "no time". A bell collar catch is defined as the calf's whole head with no extremities. Rope must break away before the rope transitions from back to tail head.
 - c. The calf must break the rope away from the horn.
2. **The Following will Disqualify a Contestant:**

- a. Any calf to touch or cross the line at the catch pen gate before the rope has broken away will be flagged out. The line will be an imaginary plane between the gate posts.
 - b. Missing the first loop.
 - c. Roper breaking rope from the saddle horn.
 - d. Not being ready to compete when called.
3. The catch pen gate shall be closed at all rodeos.
4. Ladies only in the breakaway event.
5. If the barrier pigtail ring drops ten (10) feet or more from the barrier post, barrier is considered unbroken. Catch pen gate will be closed.
6. At one go-round rodeos, only one loop is permitted. There will be a thirty (30) second time limit. At two go-round rodeos, paying an average, and at the finals there will only be one loop permitted.
7. **Stock Specifications:**
 - a. Calves can weight no more than 400 lbs.
 - b. No cattle may be used with horns over two (2) inches on either side.
8. The rope shall be tied securely enough to the saddle horn with nylon string to allow a tug by the barrier judge and not break. The nylon string or ribbon shall be attached to the rope at the end of the rope. The barrier judge may request rope to be retied before permitting contestant to compete.
9. If contestant ropes wrong calf, she must rope right calf before next go- round starts. Animal that must be returned will be returned during or at the end of performance.
10. The flagman should be positioned down the arena from the timed event chute on the side of the roper from which the rope is fed so the rope flag is clearly visible when the rope breaks away.
11. A flag or ribbon that is visible to barrier and flag judges must be attached to the rope at the end of the rope.
12. Any string color may be used but must be nylon string.
13. A contestant shall not discuss a judge's decision with either judge in a manner that interferes with the judge's ability to perform his duties. Either judge may impose a \$50.00 fine for violation of this rule.
14. During the breakaway, a designated person/spotter will watch to ensure that no front leg is roped before the flag drops. Judge's decision is final. Designated person/spotter must be used in all performances & slack. If a spotter is not used during the Breakaway the Stock Contractor will be fined \$50.